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20

QUESTIONS WITH

Corissa Furr

Irwindale Speedway 2013



Concert Exclusive
Gogol Bordello
& Surfer Blood

GAMES REVIEWED



Drake

Nothing Was the Same



Metallica

Through the Never



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6

Corissa Furr

October Cover Model

20 questions with Corissa

Photography by Andrew Gates

Make-up and hair by Bioanca Robinson

14

Pit Pass

Get In The Driver's Seat

Featured Event:

Formula Drift, Irwindale Speedway

By Andrew Gates and Carlos Cedillo

20

All Access

The Latest Albums Reviewed

Albums Reviewed:

Drake

Nothing Was the Same

By Jeremy Weeden

Metallica

Through the Never

By Dan Sinclair

24

All Access Spotlight

Artist/Bands Featured:

2 Chainz, Kings of Leon and Lorde

By Silas Valentino



26

Live & Loud

Live Show Reviews

Featured Artists/Shows:

Gogol Bordello and Surfer Blood

By Nicolas Bates and Dan Sinclair

32

Coming Up

Models To Keep An Eye On

Featured Models:

Ryan Oso

Houston, TX

Kristen Wetherbee

Boston, MA

40

Game On

The Latest Games Reviewed

Games Reviewed:

NHL 14

By Jesse Seilhan

Grand Theft Auto 5

By Jesse Seilhan

PLUS: Exclusive Review

PLYR1 vs. A50

By Jesse Seilhan and Josh Schilling

On The Cover

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This Page

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20 QUESTIONS

Get To Know Your Cover Model

Corissa Furr

Photography by Andrew Gates
Make-up and hair by Bioanca Robinson



Corissa Furr is a beautiful German and Irish mix. She was born in Fredrick, Maryland, but moved to Los Angeles, California after touring throughout North America as a spokesmodel for a few brands like; *X Games* and *NOS Energy Drink*. Her career as a model and host really soared once she came to LA. She became a regular on HBO's *Entourage* and Fuel TV's *UFC Ultimate Insider*. Corissa can also be found in the ring as a card girl for Corona and Strikeforce. She prides herself on being comfortable in front of the camera while interviewing or hosting with different celebrities and pro fighters. Corissa's popularity is proven in her social media fan-base, which seems to grow on the daily. Not only can you find her on the small screen, she can also be found in magazines, calendars, posters and on the web. It seems wherever you look there she is, in your face, but she's the kind of girl you want to have in your face all the time.



20 QUESTIONS

Your Cover Model Cont'd



20 QUESTIONS

1.What's your Ethnicity?

German and Irish.

2.What's your zodiac sign?

Capricorn.

3.Where are you from originally?

A very small town in Maryland.

4.What did you like most about growing up in Maryland?

I loved growing up with small town values. It was beautiful growing up there, with all four seasons including snow in the winter, wildlife and being able to enjoy the outdoors. Maryland really is a beautiful place, I miss it sometimes.

5.What kind of mischief did you get into while growing up?

I really didn't get into much trouble. I never had to call my parents to bail me out of jail or anything like that. I was a pretty mellow teenager that just hung out with my friends.

6.What's the craziest thing you've ever done?

I drove across the country to move from Maryland to California with only the bare minimum of my possessions.

7.What's your favorite hobby and why?

I love painting and refinishing things; like old furniture and nic nacs that I turn into custom pieces. I'm also really into home decor and find it to be a fun and relaxing hobby.

8.What's your guilty pleasure?

Probably chocolate and beer. [laugh]

9.Who do you admire and why?

My mom, she's amazing. She has done so much for my sister and I over the years. She's always there for me, of course, she's my Mom after all.

10.If you could change one thing in the world what would it be and why?

Our government, I think this one is pretty self explanatory. [smile]

11.What's one of your personal goals?

In the near future I'd like to open my own business, but I have a few different ideas of what I might like to do; photography, model management, Television, crafts and home decor. I definitely look forward to the day I name my own business, open my office and earn that first dollar...one day.

12.What do guys compliment you on the most?

My eyes, they're real, no contacts.

13.What's your favorite body part on yourself?

Probably my eyes as well.

14.What do you look for in a guy?

This is always a weird question for me. I never have a specific type or something that I "look" for, I just go with what I feel. I think I've found everything I could ever ask for in one great one and I'm happy.

15.What's the first thing you notice about a guy?

His smile.

16.What's your ideal first date?

Probably casual food and drinks.

17.What turns you on?

I'm not a big fan of questions like this but I'd have to say things like a great sense of humor, an intellectual personality, a generous heart and romance.

18.What turns you off?

A bad attitude, self-centeredness, people who spend way too much time "living" on the internet, that's a fake world people, there's a real world out there too.

19.What's your biggest pet peeve?

Although, I may be guilty of it sometimes flakiness, I hate when I know someone read my text and doesn't get back to me. Or when I make plans and they cancel.

20.Who's your celebrity crush?

I don't really have one because I don't watch a lot of TV or movies or anything, back when I was a teenager it was Johnny Depp, but I am definitely not a teenager anymore, nor is he in his 30's. [laugh] **RM**

20 QUESTIONS

Your Cover Model Cont'd



20 QUESTIONS
Your Cover Model Cont'd



20 QUESTIONS
Your Cover Model Cont'd

“I just go
with what
I feel.”

20 QUESTIONS

Your Cover Model Cont'd



STATS:

Birthday: December 23
Height: 5'4"
Weight: 100lb
Measurements: 32B-23-33

See more of Corissa at
[instagram.com/CorissaFurr](https://www.instagram.com/CorissaFurr)

PIT PASS

Get In The Driver's Seat

FORMULA **DRIFT** Irwindale 2013

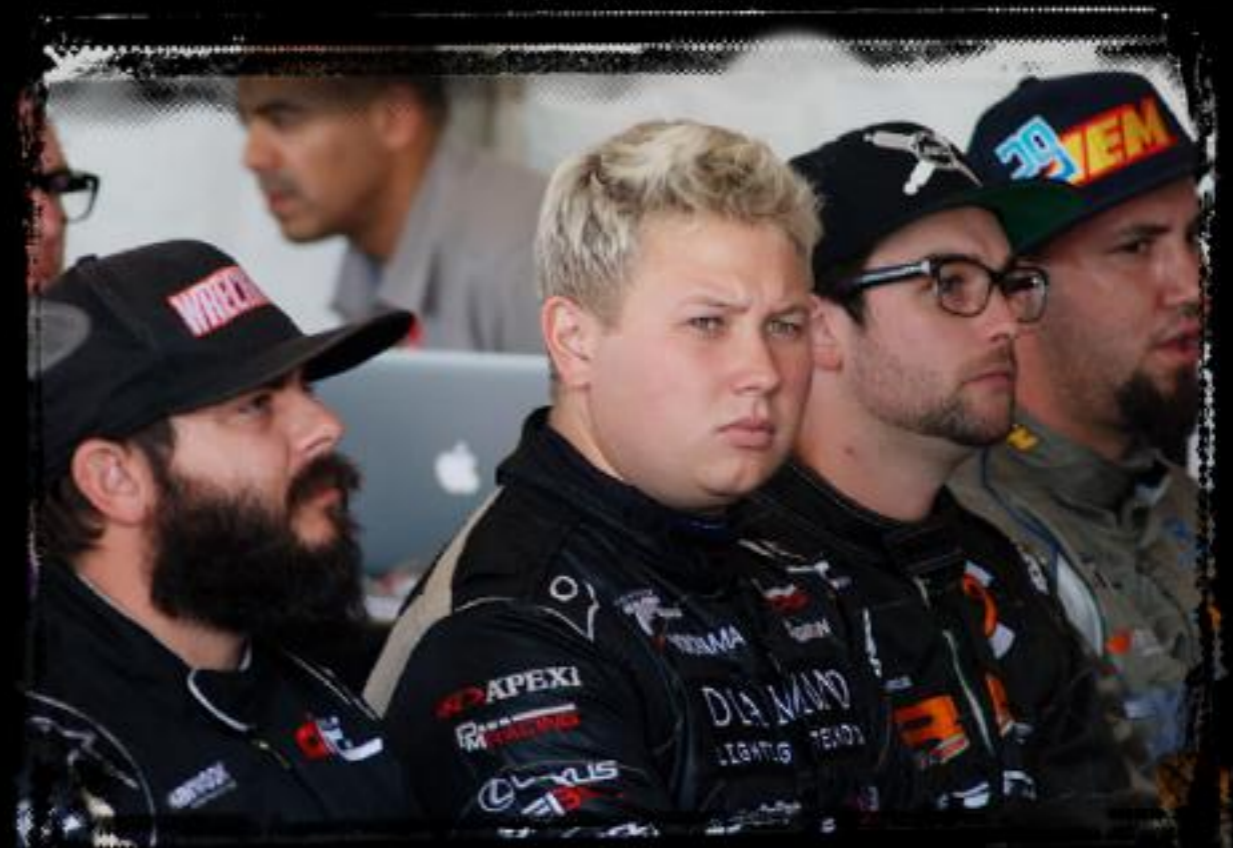
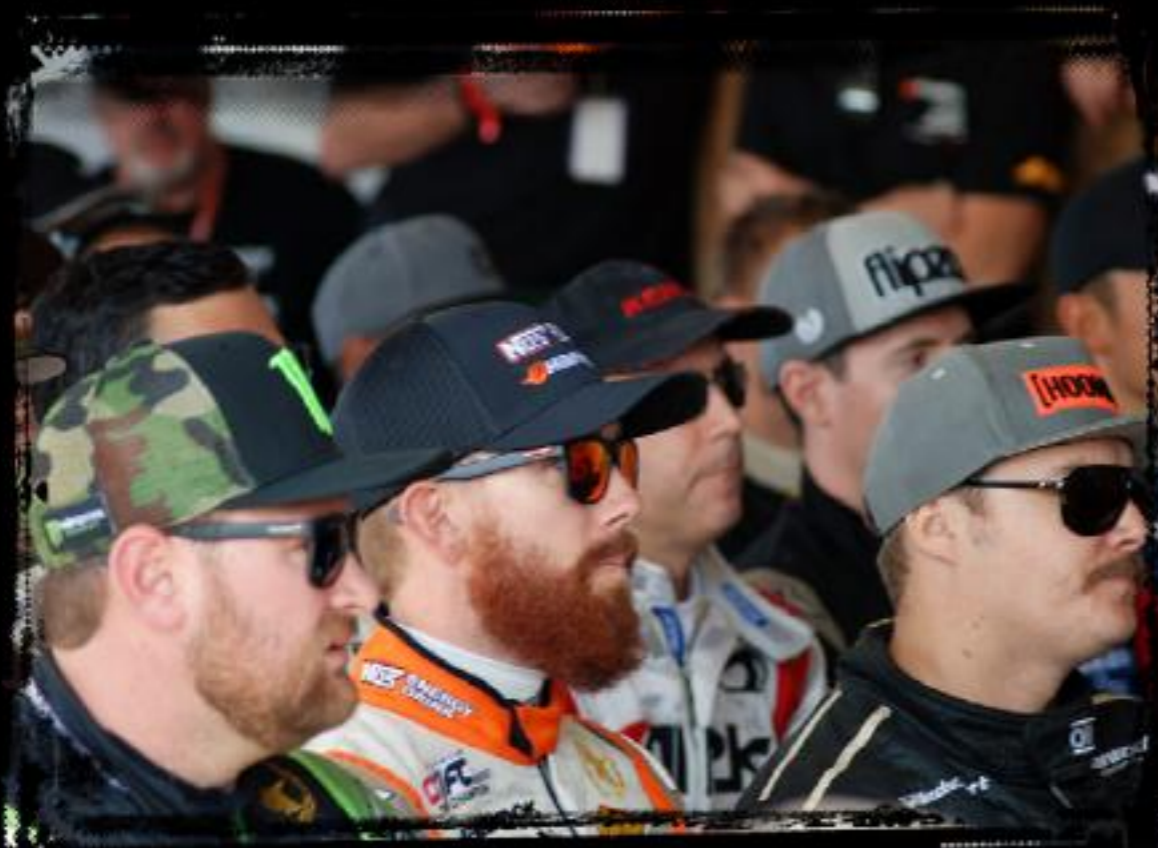
Written by Andrew Gates

Photos by Carlos Cedillo

Formula Drift was probably one of the most exciting events I've ever attended. They've been holding competitions since 2004 and this was their ten year anniversary. The action was non-stop and the roar of the engines was unbelievable, not to mention the smoke. The smoke can be a little overwhelming, but it comes with the territory. This was my first ever drift competition and I must say I was impressed. When I first got to Irwindale Speedway I had an issue finding the media parking, apparently there wasn't any or nobody knew anything about it. I was lucky to find a nice gentleman who let me park close so I didn't have to lug my gear from across the parking lot, thanks Anthony.

As I approached the actual event I could hear the engines roar and see the smoke as it moved over the grandstands. Since this was my first time at a drifting event and I'm a huge fan of the sport, I was excited. Once I got my bearings straight and attended the media meeting it was time to figure out what vantage point to shoot from. I found a nice little spot just off the start-line where I would settle in for the evening. I actually wish I would have moved around, but I did manage to get a lot of great video footage from this spot.

The action throughout the night was fierce and a bit of a nail biter since, points leader, Michael Essa blew his motor and wasn't able to compete in actual competition. It came down to Chris "The Force" Forsberg, who needed second place or better to take the crown, but got knocked out early allowing Essa to take the 2013 Championship. I must say if you have never attended a drifting event, but like some great head to head competition, you must attend a Formula Drift event. They have events throughout the United States, Asia and are now heading to Australia. If you weren't lucky enough to score some tickets to this event, check out some of the action you missed.













ALL ACCESS

The Latest Albums Reviewed

A True Contender

Written by Jeremy Weeden

Drake has long been a contender for the throne in hip-hop and he looks to take it with his third studio album, *Nothing Was the Same*. Since 2010's *Thank Me Later*, Drake has been in constant rotation on the radio and in the clubs. 2011's *Take Care* made Drake an even bigger mainstream star with its catchy hooks and hypnotizing rhythms. While *Nothing Was the Same* is not as immediately catchy and appealing as *Take Care*, it has already spawned two hit singles in "Started From the Bottom" and "Hold On, We're Going Home" and it appears Drake will not be relinquishing his hold on the crown anytime soon.

The album begins with 3 songs in one with the introduction "Tuscan Leather," named after the Tom Ford Cologne. This 6-minute track has no hook and just features Drake rapping to 3 different beats, each one progressively more up-tempo. Apparent from the outset is that Drake is very confident on this album with lines like "This is nothin for the radio, but they'll still play it though/Cause it's that new Drizzy Drake, that's just the way it go/Heavy airplay all day with no chorus/We keep it thorough nigga/ rap like this for all of my borough niggas/I reached the point where don't shit matter to me nigga/I reached heights that Dwight Howard couldn't reach nigga/Prince Akeem, they throw flowers at my feet, nigga." He even raps about being the "Fresh Prince" and having dinner with Tatyana Ali.

Furthest Thing starts like a traditional slow Drake song but halfway through the beat changes to a more traditional rap beat. This then flows nicely into the next song, the album's first single "Started From the Bottom." This catchy tune is an anthem for anyone trying to make it big as Drake details how he started from the bottom but has made it now.

Drake still is not afraid to do something a little different as evidenced by "Hold On We're Going Home" and "The Motion," two 80's synth influenced tracks. "Hold On, We're Going Home" is Drake's current single and "The Motion" is sure to be a future single. "Hold On, We're Going Home" features Drake singing to a woman he is trying to save from a "bad girl" lifestyle. The song has a *Miami Vice* type feel to it and the music video reflects this as well. "The Motion" has a cosmic sound to it that is reminiscent somewhat of Eurythmics. This excellent track showcases Drake rapping about the funny way things go sometimes in life with lyrics like "Yeah, looking back on it at least my pride is intact/Cause we said no strings attached and I still got tied up in that/Everything that I write is either for her or about her/So I'm with her even when I'm here without her and she know it/The girl that I wanna save is like a danger to my health/Try being with somebody that wanna be somebody else/I always thought she was perfect when she was being herself/Don't even know how to help, but I guess that's just the motion/She'll probably come around, soon as I settle down that's the motion."

"The Language" has Drake revisiting his "Versace" flow for some pointed lyrics at all of his detractors. Drake is tired of being criticized and makes it known. "Pound Cake" features all-time great Jay-Z delivering a stellar verse as always with 2 verses to end the song before it switches to "Paris Morton Music 2" obviously the follow up to "Paris Morton Music." While Drake may be the current King of hip-hop, Jay-Z takes the time to remind him he has been at the top for years with the lines "I had Benzes before you had braces."

Overall *Nothing Was the Same* is another excellent album in Drake's discography. While not as radio friendly as *Take Care*, the album is full of solid, well-crafted songs that Drake fans will appreciate and love. He may have started from the bottom but *Nothing Was the Same* guarantees Drake will never go back.

Artist: Drake

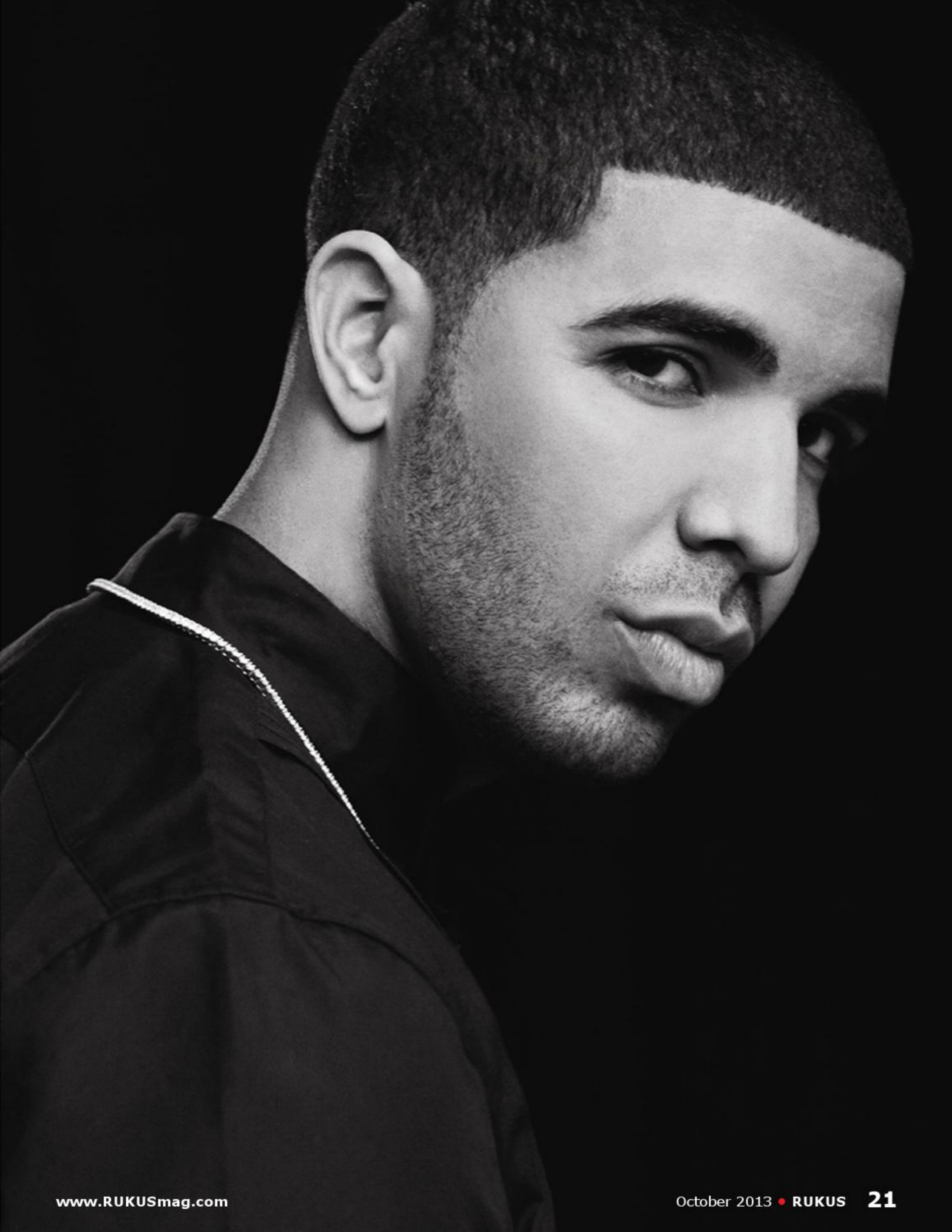
Album: Nothing Was the Same

Website: drakeofficial.com

★★★★★

Label: Young Money/Cash Money/Universal

Release Date: September 24, 2013



ALL ACCESS

The Album Reviews Cont'd



We'll Do It Live

Written by Dan Sinclair

Would you believe it if I told you Metallica is 32 years old? And that's just the actual band. The individual members are, like, way older than that. That's right, it was back in 1981 that Metallica originally formed and basically set the bar for all that is heavy metal to follow. During that time they have compiled nine studio albums. And I know what you're thinking right now as you're reading this... *Wait a second, writer dude, are you telling me Metallica has a new motherfucking album?*

Well, yes... and no.

Through the Never is technically a new album, but it doesn't have any new songs. It's actually a live-album soundtrack to the Metallica movie of the same name directed by Antal Nimród. So that's cool, right? Hear all the songs you've heard a million times again, but live this time. What... you've heard them all live, too? Um... well, have you ever heard recorded live in Vancouver, Canada for a movie that was filmed in 3D by a Hungarian-American director? No, of course you haven't. So hand over your money and listen, metal heads. I will now review.

Through the Never begins and I hear people cheering, so I think, "Okay, we are supposed to be having fun, yes?" Then frontman James Hatfield comes on and asks, "Are we having fun yet?" And I'm like, "Yeah, I think I am!" But then he says, "Well, knock that shit off." But don't worry he's only kidding. He actually wants to "Take you to another level!"

He then explains that the band will be playing songs from every album and that they will be starting with a track off of one of his favorites *Death Magnetic* because what better year to start a Metallica journey than 2008, right? Well, whatever. The song is "Cyanide" and he asks for the crowd's help with the "Hey, hey, hey" part. Then the thrashing starts with Kirk Hammett tearing it up on guitar, Lars Ulrich pounding his giant drum set and Robert Trujillo slapping some bass. It sounds loud. It sounds tight. It sounds like it wants to make you start destroying brain cells by nodding really hard while throwing up the sign of the devil.

And you know how Metallica rolls—they don't really go anywhere without an entire orchestra these days. "The Ecstasy of Gold" features piano and violins and shit and a female guest vocalist that can really hit some high notes before Metallica starts to thrash again with "...And Justice for All." And I'm pretty sure the fans in attendance like it better than the orchestra. Just a hunch. Next James and the boys get even faster with "Creeping Death" off of *Ride the Lightning*. The crowd is invited to sing along, but when Hatfield gives them the mic it just sounds like a melodic soccer cheer or something. Oh, well, I'm sure they were having fun. They continue to ride the lightning for one of this writer's favorite Metallica songs ("For Whom the Bell Tolls") and this writer has caught himself headbanging in a Coffee Bean.

The band goes back to the early days for "Master of Puppets." You will never guess which album that one is off of. Obey your master, Vancouver. The intro to "Battery" off the same album slows it down for a little bit before Hammett comes in and nearly blows your ears out.

After that, the fans pretend they didn't hate the short-haired makeover days of *Load* when Hatfield shouts out the opening to "Fuel." Then they go into "Nothing Else Matters" because nothing else does when you're listening to Metallica live.

Hatfield has to ask the Metallica Family if they are still with him and when they assure him they are, he rewards them with "Ride the Lightning." Then things get black with "Enter Sandman" and the Metallica Family goes crazy. Then we hear helicopters and war-like sounds such as explosions and drums and everyone knows it's time for "One." Also on the record are "Hit the Lights," "The Memory Remains," "Orion" and "Wherever I May Roam."

It's Metallica. It's loud. It's live. It's all your favorite songs with Canadians screaming and singing along. You get it, right? *Through the Never* is for anyone who wants to hear Metallica live but doesn't feel like leaving their home and actually seeing them live. I mean, why spend the gas money when you can just catch this concert shit anytime in the luxury of your own bedroom? If you like live heavy metal music, buy this record.

Artist: Metallica

Album: *Through the Never*

Website: metallica.com

★★★★★

Label: Blackened Recordings

Release Date: September 24, 2013

ALL ACCESS SPOTLIGHT

Written by Silas Valentino

Facebook.com/kingsofleon



Kings of Leon, *Mechanical Bull*

The Kings of Leon make it hard for you to like them just like they make it hard for you to dislike them. They play on the line of making respected popular rock as well as ridiculed pop rock. Their first album, 2003's *Youth and Young Manhood*, was ripe with garage rock that oozed with potential but then they made us sit through "Sex on Fire" and "Lose Somebody." Their last album, *Come Around Sunset*, was seen as a setback but *Mechanical Bull* shows that they still have a little left to say. But the question is, do we want to hear it?

Rumbling in as the opener is their lead single "Supersoaker." Its thumping drum beat works well, especially during the chorus hook, and the guitars battle each other like a couple of brothers with water guns in the park during a scorching day. The Kings are made up of three brothers and a cousin so track "Family Tree" carries some validity. Especially with lyrics like "I know you hate me so, but I ain't gonna go / I'm staying here all right / I am your family tree." Chances are you've already made up your mind about King of Leon but *Mechanical Bull* can work, if you let it.

Lorde, *Pure Heroine*

This statement is going to be bold and rebuttable, but Lorde is the first, true Millennial music star. She's young (only 16) popular ("Royals" is an international hit) and her songs are both catchy and smart while maintaining credibility. Her music style is simple where most songs are just an 808 beat with a poppy synthesizer (imagine "Sleigh Bells" "Ring Ring" without the shredding guitar) and her lyrics can be jarring and daring. Our hyper-cultured society is constantly seeking that next new thing and frequently the load is shot and wasted on artists who can't amount, but Lorde is showing signs of worthiness.

Her singing shtick is basic but highly effective. Some of her songs feature her vocals layered upon each other in a sea of melody. Imagine that awesome part of "Bohemia Rhapsody," when each member of Queen sings a lyric and then combines into one harmony, but expanded. This trick is especially noticeable during "Royals" as she sings "And baby I'll rule, I'll rule, I'll rule, I'll rule." The rest of the album is just as commanding and shows promise that Lorde can grow into something special. Her take on our contemporary pop music culture and the machine that spins it is both fresh and inspiring.

Facebook.com/lordemusic



Facebook.com/2chainz



2 Chainz, *B.O.A.T.S. II: Me Time*

2 Chainz is the king of the featured. His name has been presented on iTunes as "feat. 2 Chainz" enough times that he could probably pull a Prince-esk move and change his name and no one would question it. The Georgian rapper has been making noise from the shadows behind greats like Kanye West, Drake, R. Kelly and A\$AP Rocky and *B.O.A.T.S. II: Me Time* is his second effort with 2 Chainz on the marquee. But after a few listens, you can hear why he tends to soar as Robin rather than lead as a Batman.

What was once Tity Boi is now 2 Chainz and he's dropping dimes just as hard as he's trying to drop beats. His single "Feds Watching" featuring Pharrell offers a taste into the Tao of 2. "Baking soda marketing, I'm getting it ain't I? Obviously / You a bitch, you a ho, that's just my philosophy / And I'm known to kick it like the captain of a soccer team." The rest of the album is just as ridiculous (track "Netflix" features Fergie and the two discuss the possibility of releasing a sex video on the popular streaming site) but that's just what 2 Chainz is after all.

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LIVE & LOUD

The Live Show Reviews

Surfer Blood

Photos by Nicolas Bates
Written by Dan Sinclair

As expected with such a late set time on such a shitty day (10:50 p.m. on a Monday), the crowd was sparse for the band from Florida's set. And even those few hundred in attendance lacked the right energy a good live concert deserves. But it didn't seem to matter too much to Surfer Blood. They came out to rock all the same.

Singer and lead guitar man John Paul Pitts stands front and center with Tyler Schwarz sitting behind him on the drums. Bassist Kevin Williams stands to his right and Thomas Fekete is on his left, armed with a guitar. They start the night off with the fun instrumental "Neighbor Riffs" off 2010's *Astro Riffs*. The sound, as is usual at the historic El Rey Theatre, is top notch and Pitts makes sure to step up and show the crowd every single scale he plays on his Fender.

He then thanks everyone for coming out and reminds them all that he and his band mates are, in fact, Surfer Blood. Next up on the set list is "Twin Peaks," which also came off their debut album. During this distortion-heavy track, Williams decides to get up on the drum set to hang out a little with his brother-in-rhythm Schwarz while still keeping the catchy bass line going strong.

The first song off the newest album *Pythons* is the poppy "Squeezing Blood," and this is where I notice there is at least one fan who is really into the event that's happening here on the Miracle Mile tonight, and she is a young lady with short hair and glasses who I will call Happy Short Hair. She sings along loudly to every song while dancing alone from one side of the dance floor to the other. She is by far the greatest Surfer Blood fan in all of California and will hopefully shame the others into forced fandom.

Surfer Blood's Pixies and Smoking Popes influences continue to shine through in "Weird Shapes," which is the first song to feature a little bit of Pitts screaming, "Shaking down! Breaking Ground!" The screaming may have woken the tired crowd. They start to move around to "Floating Vibes," which features some great distortion-heavy guitar solos. And by the time the faster-paced lead in to "Miranda" comes in, I realize that the fans have all migrated to the dance floor, leaving the writer alone by the sound booth (Good, I don't need them anyway).

The newly found energy continues into "Voyager Reprise." Pitts then puts his guitar down and jumps down into the crowd to sing "Take It Easy." Some dude offers the fan-friendly frontman a drink and Pitts happily chugs it much to the crowd's delight. He returns to stage to pick up his guitar to finish the song, followed by the slower "Slow Six" and the poppy, fun "Say Yes to Me."

And though thus far the crowd has not been able to match Happy Short Hair's enthusiasm, as she hasn't stopped dancing since she got here, they give it their best attempt when Surfer Blood plays "Demon Dance." The place starts to look like an actual concert for a few seconds. And this continues into the best performance and loudest song of the night, "Swim." The writer would like to thank Surfer Blood for playing their most familiar song because it had been in his head for about a week leading up to tonight and if he hadn't heard it live, he surely would have gone insane and most likely turned to a life of crime.

Pitts thanks everyone again for coming out and then Surfer Blood closes out the set with the captivating "Drinking Problem" off their 2011 EP *Tarot Classics*. Though Pitts did inform the crowd that this would be the last song of the night, there are some that don't believe him. As Surfer Blood leaves the stage, half of the crowd heads for the door while the dedicated, loyal Bleeders stick around calling for an encore.

Sadly, it never comes as it's far past the El Rey's bedtime. The curtains fall over the dark, empty stage. If that wasn't a big enough hint, the song "Hit the Road, Jack" starts blaring out from the speakers, sending the lingering concertgoers toward the exit. Surfer Blood impressively bled their best this late Monday evening in October, but unfortunately few people in Los Angeles were on hand to witness. This writer, for one, was glad to be among them.

Venue: El Rey Theatre
Website: surferblood.com

Date: October 21, 2013
City: Los Angeles, CA



John Paul Pitts



TJ Schwarz



Kevin Williams



Thomas Fekete

Gogol Bordello

Photos by Nicolas Bates

Written by Dan Sinclair

Though this writer has been battling a nasty cough and felt like shit for a little over a week, that's no excuse to miss Gogol Bordello playing the second of three sold-out nights here at Hollywood's beautiful Fonda Theatre. No, sir, he shall battle through the phlegm and hacking to bear witness to the wonder that is Mr. Eugene Hutz and his fantastic band of gypsy punks. If only the Fonda had tea. Damn it, Fonda. Why the hell don't you have tea?

Prior to Gogol Bordello, there were plenty of pseudo-Russian accents flying around among the restless crowd. They danced, they clapped and they chanted for their favorite band to come play for them. "Gogol! Gogol! Gogol!"

And before long, that very diverse band of gypsies comes out one by one starting with guitarist Michael Ward and drummer Oliver Charles. Next out come the accordionist from Belarus, Pasha Newmar and the Russian fiddler Sergey Ryabtsev, followed by Ethiopian bassist Thomas "Tommy T" Gobena, Ecuadorian percussionist/emcee Pedro Erazo and dancer/percussionist/backing vocalist and sole female member of the pack from China by way of Scotland, Elizabeth Sun. The crowd claps along as Gogol Bordello gets them to chant, "Hey! Hey! Hey!" And finally the charismatic frontman and co-star of the film *Everything is Illuminated*, Ukrainian-born Eugene Hutz comes out to the loudest cheers of the night, which leads right into the first song, "Ultimate," which leads to "Not a Crime," which eventually becomes "Wonderlust King."

And the energy inside the Fonda between both band performing and adoring fans who came to see them could send rockets to fucking Pluto and back several times over. Wait, is Pluto even real anymore? I forget. Doesn't matter. My point is that the energy is beyond crazy with the whole crowd jumping up and down, dancing, singing along... and that's nothing compared to what Gogol does on stage. Every member of the band acts as if this is the most important song they've ever played in their life... on every single song.

The band is touring in support of their latest album, *Pura Vida Conspiracy*, so next they play a couple new tracks off of it with "The Other Side of Rainbow" and the perfect balance between slow, melodic gypsy music and super-fast thrashing punk rock in "Dig Deep Enough" and the crowd doesn't stop moving.

Hutz plays acoustic guitar alone for "My Companjera" for a while before Sun gives him some support by playing the tambourine off her chest and slowly but surely the rest of the musicians join in, all asking, "Where are you now, my companjera?" louder and louder each time.

They follow that up with one of my favorites "Trans-Continental Hustle," and I think the Fonda is about to explode. But it doesn't. Instead Gogol Bordello keeps on shining on stage with "Immigraniada (We Comin' Rougher)," "Break the Spell," "When Universes Collide," "My Gypsy Auto Pilot" and "Pala Tute." It's like one non-stop fucking party.

It's pretty amazing and my sick ass is happy to be in the back, not on the dance floor right now as I surely would've been mauled... or at the very least wrote notes in poor penmanship. Hutz loves visiting Los Angeles and appreciates the consistent enthusiasm: "Thank you, L.A., every fucking time, yo!"

Now, we knew it was coming, but I'm not sure all of Hollywood was aware. If anyone was sleeping within a few miles of Hollywood and Vine when Eugene Hutz started singing, "Start Wearing Purple," they certainly didn't stay that way when the adrenaline-fueled crowd all screamed and sang along. Some probably even banged on their neighbor's wall, yelling to keep the noise down. But they didn't. They all just sang louder. And Hutz rewarded the participation by opening a bottle of red wine and dousing the crowd with it.

Gogol Bordello closed out the set with "Sacred Darling," where Hutz took the time to introduce each member of the band and individually showcase their musical talents. After a brief break, Gogol played a brilliant five-song encore of "Lost Innocent World," "Think Locally, Fuck Globally," "I Just Realized," "Misthtol" and the mesmerizing "We Shall Sail."

If you've never seen Gogol Bordello live, you yourself have not lived and that, my friends, is a motherfucking fact. From the energy to the showmanship to the lovely smorgasbord of masterfully played instruments, there really is nothing quite like it. Go see them when they come to your town. If you don't, just pluck out your eyeballs and stab your eardrums with rusty daggers because you really don't have the right to see or hear anymore.

Venue: Fonda Theatre
Website: gogolbordello.com

Date: October 8, 2013
City: Los Angeles, CA



Thomas Gobena



Sergey Ryabtsev



Eugene Hutz



Pedro Erazo



Oliver Charles



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20

QUESTIONS WITH
HIROMI



COMING UP

Models To Keep An Eye On

Ryan OSO

Photography by Andrew Gates
Make-up & hair by Bioanca Robinson

R

yan Oso is a unique blend of Japanese and Korean. She moved to California from Houston, Texas and now resides in Los Angeles. Her modeling career started when she was sixteen after catching a modeling scouts eye. Although, her Mom denied her the opportunity to do any type of modeling, she began doing import and glamour modeling with her friends. Ryan has been publish in a few magazines along the way and is a well known Hybrid Hunnyz model. You can also find her on the interwebs doing what she does best, taking it off for the cameras. Oso also dabbles in music video shoots and has done quite a few. Currently, Ryan is attending school for nursing and hopes to open a medi-spa in the future. You can also find her bartending and gogo dancing at some of the hottest clubs in LA.



COMING UP

Models To Keep An Eye On Cont'd





THE STATS

Birthday:
September 16

Zodiac Sign:
Virgo

Measurements:
32DD-24-34

Height:
5'3"

Weight:
108lb

Ethnicity:
Korean and Japanese

Hometown:
Houston, TX

Turn Ons:
Funny, charming and
someone who's down to
earth.

Turn Offs:
High-strung people.

Ideal first date:
Something original.

Guilty Pleasure:
Sauerkraut.

Pet Peeves:
Toothpaste squeezed
in the middle instead of
the top.

Celebrity Pass:
David Beckham.

See more of Ryan at
[instagram.com/osomazing](https://www.instagram.com/osomazing)

COMING UP

Models To Keep An Eye On Cont'd



Kristen Wetherbee

Photography by Andrew Gates
Make-up and hair by Bioanca Robinson

K

risten Wetherbee is a swimsuit and lingerie model from Boston, Massachusetts. She began her modeling career fresh out of high school, but decided to put that on hold until she finished college. Kristen attended Northeastern University where she obtained her Business and Communications degree. While in college, Kristen still dabbled in modeling and became a face people would recognize in the Boston area, but she wanted more opportunity, so after college she moved to Los Angeles, California. Since moving to LA, Kristen has been featured in a few magazines and on some websites who called her, "The one to watch" and "One of the hottest girls on Instagram." As her star rises she has gained a loyal fan following and is always looking for ways to keep herself a hot topic. Although, Kristen's career is fairly new, she has a lot of stuff in the works and will be making some future announcements via Twitter and Instagram so go follow her, we are.

COMING UP

Models To Keep An Eye On Cont'd





THE STATS

Birthday:
August 29

Zodiac Sign:
Virgo

Measurements:
34B-25-35

Height:
5'5"

Weight:
115lb

Ethnicity:
I am half Italian and half Irish

Hometown:
Boston, MA

Turn Ons:
Honesty, loyalty. Physically-Nice eyes, lips, smile, toned body and their own unique style. I like when guys who have the confidence and intelligence to take control of any situation. Also, guys that are outgoing and can put a smile on my face no matter what I'm going through. **When** guys wear a sexy cologne, I melt.

Turn Offs:
Ignorance, cockiness, laziness, no fashion sense, stinginess, inconsideration and guys that have no rhythm.

Ideal first date:
Please don't take me to a fancy restaurant, ordering expensive meals makes me feel uncomfortable on a first date. I'd rather do something fun like bowl or drink at a baseball game.

Guilty Pleasure:
My guilty pleasure would definitely be ice cream, I like to treat myself from time to time.

Pet Peeves:
People who don't know how to drive. I have terrible road rage. [laugh] **When** people flip me off I want to beat them up. It's the worst when they beep at me because there's really nothing I can do..so I just beep back.

Celebrity Pass:
I've always had the biggest crush on Drake, I can't help it.

See more of Kristen at
[instagram.com/kristenbrooke1](https://www.instagram.com/kristenbrooke1)

GAME ON

The Latest Games Reviewed

Keep 'em on Ice

Written by Jesse Sellhan

The EA NHL series has its roots dug very deep within hockey fans. For two decades (minus a few years in the middle), the annual output from EA Canada kept plenty of buddies on the couch late into the night with the one-timers and fights. Along the way the company developed a genuinely interesting and exciting way to play with the Skill Stick, eventually tuning just about every aspect of the game until it culminated into NHL 14. The latest game really makes up for last year's stop-gap product, fixing two of the more fulfilling aspects of the game: hitting and fighting. Instead of having to use two sticks to check an opponent, you just skate directly into them the way you would in real life. Dropping the gloves has turned into a more sweat-inducing task with better controls and a more entertaining camera angle, showing the rest of the players on the ice and allowing for post-scrap celebration. Capping off the improvements is a return of the classic gameplay of NHL 94, letting players go a little old-school while scoring in the five-hole.

The reunion isn't quite as perfect as one would hope, as EA sticks to a few rehashed ideas when it comes to the presentation. The menus are slightly improved, combining a few modes into easier-to-navigate hubs but the design is the same as it has been all generation. The music is as standard and stagnant as always, combining the worst of modern cock-rock with a few goal songs from various teams. Worst of all is the commentary, reusing lines from prior games, incorrectly capturing the action, and mispronouncing player names at a distracting clip. Luckily, those are simply speed bumps on the way towards an intense battle on the ice, a great experience from nearly start to finish. The skating has been made even more realistic and the sense of speed and weight is better than ever, allowing speedy wingers to zip down the boards while lumbering defensemen attempt to lower the boom.

Ultimate Team has been tweaked in a few ways, offering rewards for playing other modes and rewarding those that come back everyday, even just to check in. The online mode really shines, giving some more control over what position you will play in-game and creating more incentive to joining the various club modes with other players. Dozens of hours of playtime never resulted in lag or hiccups, something I've not been able to say about most sports games. Playing as your favorite team is cool, but living the life of an NHL player is even more immersive, allowing gamers to answer to the media, sign endorsement deals, and manage their fate with their on-ice performances. Managing the role of a particular position player has never been better, even if some of the interviews can be a little goofy or repetitive.

After all of the facelifts, from the graphics to the hitting to the rosters and jerseys, NHL 14 comes out looking much better than NHL 13. More importantly, the lack of a next-gen version whets the appetite for what hockey will look like wrapped in the new EA Impact engine. Having to build it for both generations will keep it handcuffed for a year or two, but imagining the gritty sport realised in higher-definition and allowing for greater physics to flourish is exciting. This year's game proves that the team is dedicated to the fanbase and is looking to always cater to the hardcore while still allowing newbies a way to get into the game. If you have an addiction to the coldest sport in the world, pick up this game and grab a buddy (or 30) and knock out some teeth or shoot out the lights.

Game Title: NHL 14

Producer: EA Sports

Platform: Xbox 360, PS3

Website: easports.com/nhl

★★★★★

Ratings: E10+

Genre: Sports

Release Date: September 10, 2013



DATSYUK
13

NHL[®] 14

GAME ON

The Game Reviews CONT'D



**grand
theft
auto**
V
FIVE

Party of Five

Written by Jesse Seilhan

There are fewer franchises built for public outcry and addictive gameplay than Grand Theft Auto. In the five years since the last game and over a decade since the revolutionary GTAIII, there have been countless rip-offs, competitors, and shameless attempts to recreate an open-world crime simulator. Rockstar took their time and developed a game that not only responds to the prior game's criticism, but pushes the genre forward by eliminating the pitfalls of prior titles and streamlining a lot of the game's freewheeling. Gone are the RC races and micromanaging, instead you have sharper shooting, better physics, and greater mission variety. Rockstar tends to create these games as an homage to both Hollywood films and the city itself, lampooning the wacky personalities that fill up the greater Los Angeles area. The attention to detail, the grandiose story, and the freedom to do just about anything you want makes for the best Grand Theft Auto since the initial PS2 offering.

Rockstar took their time and crafted a world unlike anything else in videogames. The amount of minute detail in the world around you is second-to-none, as even a game like Skyrim or Saints Row relies on repetition to fill in the dark corners of the universe. GTAV breathes life into every non-playable character, every building, and every random occurrence that pops up while driving around Los Santos. Audio is always a huge part of the franchise, and beyond the extensive radio station playlist, GTAV is the first game in the franchise to have an original score. This score lets the developers highlight certain parts of stressful missions and gives them an even deeper level of intensity. The radio stations still have the classic talk radio shows hosts from the prior games and keep up the same sort of commentary on the American way of life, particularly about celebrity culture and American habits. Even further, players can sit down on their couch in-game and watch TV or movies for literally dozens of hours. Add in playable rounds of golf, tennis, darts, and the ability to take your dog on walks in order to find hidden spaceship parts, and you have so much content you might be torn on which activity deserves the majority of your time.

The biggest difference between prior GTA's and this one is the ability to play three different protagonists. Michael is the retired criminal living a life he hates in the upper hills, Franklin is the gangster from Grove Street that wants more out of life than petty theft and stealing cars, while Trevor is the most insane, vile, and hilarious character Rockstar has ever created. Once the game gets going, you have the ability to freely swap between all three dudes while free roaming throughout the world. Each has their own missions and storyline, but often play with one another during some of the larger portions of the games, particularly during the expansive heist missions. These require planning on the player's part, choosing from a host of side characters that will be your wheel man, hacker, and guman while you try to rob a bank, hold up a jewelry store, or steal government secrets. Once the plan has been agreed upon, you can attack it in a few ways, often times setting yourself up with a fast getaway car or some extra weaponry before the shootout begin. While there are only six of these mega-missions in the game, they are certainly the most exciting pieces of the puzzle and hopefully future DLC will contain a few more.

If you are on the fence about purchasing this game, you should not be. It is definitely one of the best games of this generation and will be in hot contention for Game of the Year come this December. The problems inherent in with open-world games have been addressed for the most part and Rockstar has delivered the most fully realized world ever seen in a virtual setting. It is a benchmark for gaming and the perfect way to kill an afternoon.

Game Title: GTA V
Producer: Rockstar Games
Platform: Xbox 360, PS3
Website: gtav.com

★★★★★
Ratings: Mature
Genre: Action-Adventure
Release Date: September 17, 2013

PLYR 1 VS. A50

Written by Jesse Seilhan and
Josh Schilling

I've always been a strict believer that the best accessory you can have for your gaming experience is a kick-ass headset. Spouses and significant others tend to agree as well, as they are spared from obnoxious spouts of gunfire or random Fable farts. In addition to quelling your mate, a good headset helps you further the immersion into a virtual world, or even to improve your reactions in a tense multi-player deathmatch. Whatever the reasons, eventually you will probably need to grab one, and after a few tips on purchasing a headset, we think we have the best two for you.

There are a few major choices that you will have to make when opting for a gaming headset. The first is wired vs. wireless. Do you care if you have a 12-foot cord winding from your head to your console or do you want to lessen the potential living room trip-wires by going wireless? The second choice is compatibility with all the different gaming platforms within your house. Some headsets can only be played on a particular console while others can be played on a PC as well as a 360 or PS3. The third major choice is quality. It will cost more cash if you want the Dolby 7.1 surround with a bunch of EQ pre-sets. Once you make those decisions, the choices pretty much fall in line. Turtle Beach, Skullcandy, Astro, Tritton, Rocketfish, and Afterglow are the major players in the headset market and it's not an easy decision to find out which one is right for your own personal needs.

With that being said, here is a review of a couple of quality headsets:

The PLYR 1 is the highest-end headset from the Skullcandy brand, coming in under \$200 and offering wireless audio, three preset settings, and a super comfortable design. On the side of the headset is a handy control knob that moves up to down for master volume and left to right to toggle between game and voice chat. The three sound modes (bass, supreme, and precision) are selected with a switch on the right ear and while the first mode explains itself (bass means bass), the final two don't really explain much. I was not really able to tell a difference between the modes, so I left it on the bass mode and found the balance of voice and music to be just right for all settings.

These cans are super comfortable and do not feel like you are wearing a headset when they are on. While playing Bioshock Infinite, the headset didn't really spit out a lot of surround sound. The ambiance factor was great, but the directionally aware stuff just wasn't as prevalent as I was hoping for. Playing NHL 14 featured a lot of the subtle sounds of the crowd and arena noise, providing some killer immersion. The voice chat from my teammates was extremely clear and our communication can directly be credited for the multiple wins we had online.

These are the best option for sneakily gaming while your significant other is asleep in bed next to you or for just watching Netflix, due to their sleek design. Even better, not once did I get any complaints from those I played Dead Rising 2 or NHL 14 with, even though I had a ceiling fan right above me. Sometimes you have no idea how good or bad your microphone is, so getting zero feedback from those online is the best kind of feedback you can get. Do not let the price tag fool you: this is a top-tier headset perfect for every console, every situation, and just about every gamer. If you aren't a die-hard audiophile with an ear (and wallet) for perfection, the PLYR 1's are for you.



GAME ON

The Game Reviews CONT'D



The high-end wireless headset from Astro (now a subsidiary of Skullcandy) is widely considered the best headset on the market. With 5.8 GHz wireless connectivity along with premium 7.1 surround sound replication, the audio that is produced is butter smooth and each and every nuance is clearly recognizable. The look of the headset is solid black with orange wires coiling through the headband and adjustable metal arms that join the earpieces, and a swing-down boom microphone is attached to one side. The actual earpieces can fold down, and are fairly large. You might feel that you would need a groovy set of roller-skates if you traipse around the house with them on your head, but most gamers remove their headsets when interacting with the outside world, so the large size can be forgiven.

What sets the Astro A50's apart from the competition is the comfort they convey to the gamer. It is easy to forget that you have a headset on your head, and I have been able to play for hours with no annoying pressures or pains. With that comfort comes compatibility with 360, PS3 and PC, and a mix-amp that lets you adjust the levels of gameplay and voice along with being able to choose between 4 different EQ modes. The only minor difficulty is the control layout on the headset. The main volume can be tricky to find in a pinch, and the tap controls on the side of the headset can be questionable, but it is nice, however, to be able to mute your mic by just swinging it up.

At \$299.99, the quality of the Astro A50's comes with one of the highest price tags of all the headsets, but the ability to heighten the gaming experience with superior sound and comfort is well worth it. It becomes a joy to put them on, knowing that the experience you are about to have is close to perfection. Couple this headset with a great game, and the entertainment value rises to a level that easily justifies the price.

Major Similarities:

The setup is identical across both devices, with optical audio in and out ports feeding audio, while a USB port is there for charging. All of these are built into the stand, although the A50 has a tiny MixAmp device that acts as the mother brain that nestles into the base of the provided stand. The branding, logo placement, and packaging are all very slick. Neither have a quick-mute button, so good luck if you have to sneeze or the girlfriend is going to yell at you about playing Call of Duty until three in the morning and you don't want your homies to hear your verbal beatdown.

They both take a few hours to fully charge and can last a dozen or more gaming sessions until needing more juice, although your experience may vary if you're marathoning your way through GTAV. All cables are provided in the box and a nice set of quick setup instructions should keep things simple during the first few moments. Lastly, both units make audible beeps letting you know when you have reached either end of the audio spectrum, whether that is all game audio, all voice chat, or are right in the middle.

Major Differences:

The biggest difference between these two units is the sound capacity. The A50's deliver some of the most authentic, engrossing, and impressive sound any headphone, gaming or otherwise, can produce. The Astro cans might look slightly more daunting, but they are sculpted expertly for optimal comfort. While both feature a little beep letting you know when you're maxed out one side of the sound spectrum or the other, the PLYRs do the same for the overall volume level while the A50s do not. The A50 is large enough to actually go over your ears, while the PLYR go on-ear, meaning some might find the larger pad more comfortable for extended playing sessions.

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