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Snoop Dogg
Doggumentary

Foo Fighters
Wasting Light

May 2011





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20 QUESTIONS

Get To Know

Model



DESTINY

ROXAS

Photography by Andrew Gates
Make-up & hair by Lyndsay Gabrielle

D

Destiny Roxas was born and raised in beautiful San Diego, California. She is an uncommon mix of Tlingit (Alaskan Indian), Filipino and African America. Destiny is a senior at San Diego State University (SDSU), majoring in American Indian Studies. Not only is she a bookworm, she also enjoys performing for audiences. It started as a little girl when she was a competitive powwow dancer. When she attended high school it was gymnastics. Now she is a resident dancer at Eden nightclub. Destiny also remains involved in various projects and promotional work that help contribute to her modeling career. When she is not working you can find her at the boxing gym, shopping down by the beach, dancing at her local performing arts studio or exploring the sights of San Diego. Destiny is a true sweetheart in an industry that tends to take itself too seriously.



20 QUESTIONS

1.What's your Ethnicity?

I'm mixed; my mother was born in Ketchikan and is half, Tlingit (Alaskan Indian) and Filipino. My father is African American.

2.What's your zodiac sign?

Sagittarius.

3.Where are you from originally?

San Diego, CA, born and raised.

4.What did you like most about growing up in San Diego?

The weather; plus, everything is within reasonable distance: beaches, mountains, desert, forests. It's all really close by. Plus, the city has so much to offer in itself.

5.What kind of mischief did you get into while growing up?

The first thing that comes to mind was something I did in elementary school: sneaking into our neighbor's house because I wanted to play with their cats. I also remember the lady being there, and never knowing that I had crept in. I'm a ninja.

6.What's the craziest thing you've ever done?

I've hooked up in a public pool, afterhours. Sneaky, sneaky.

7.What's your favorite hobby and why?

Both boxing and dancing have become my favorite ways to stay active and have fun. Boxing is always a great way to challenge myself, and there's always ways to switch it up. Plus, I just like punching things. I'm also a go-go dancer. I love getting an intense work out every shift I do.

8.What's your guilty pleasure?

I have quite a few of these, but Taco Bell is one of my worst. Supreme Gordita, no meat, sub rice, so delicious.

9.Who do you admire?

My parents both have given me so much in life, and to them I am forever grateful. Both have their own individual strengths and knowledge, and I love them both for always being so supportive and reliable.

10.What's one of your personal goals?

I recently decided that I wanted to actively pursue modeling and dancing, things that I really just did casually before. Now I'm really

going for it, and what I accomplish is going to be up to my own determination.

11.What do guys compliment you on the most?

I guess it's how different I look. Most people can recognize that I'm mixed to some degree and ask me what I am.

12.What's your favorite body part on yourself?

This might sound odd, but I really love my collarbone. The symmetry, how delicate it is, I find it to be very beautiful and attractive.

13.What's your least favorite body part on yourself?

I have no complaints. Unlike many women, I'm appreciative of what I have: an overall healthy and functioning body that does the job.

14.What do you look for in a guy?

Physically, I like some definition: I'm attracted to athleticism. I have a thing for light eyes too. But more importantly, I like someone who has humor, wit and intelligence.

15.What's the first thing you notice about a guy?

I wouldn't say I assess just one thing; I take in the whole package. When I first meet someone, I notice their smile, how they shake my hand, what they're wearing and their composure.

16.What's your ideal first date?

Ideally, something casual: bowling, movies, or the drive-in — but in a group of our friends. It dissolves a lot of the awkwardness, and I like seeing how they act around both their friends and mine. Sometimes people change in front of others, and I want to judge how respectable you are around the people that matter most to us.

17.What turns you on?

I like to be petted, massaged, caressed, all that. I'm a very physical person.

18.What turns you off?

Control freaks. I'm social and outgoing, and in the industry I'm in, jealousy doesn't sit well with me in regards to relationships. I have no time for it, and it just irritates me.

19.What's your biggest pet peeve?

Smoking. I hate it with a passion; it's unattractive and it will kill you.

20.Who's your celebrity pass?

Gonna be honest, kinda have a girl crush on Kim Kardashian. The boy celebs just aren't as interesting.

RM

PIT PASS

Get In The Driver's Seat

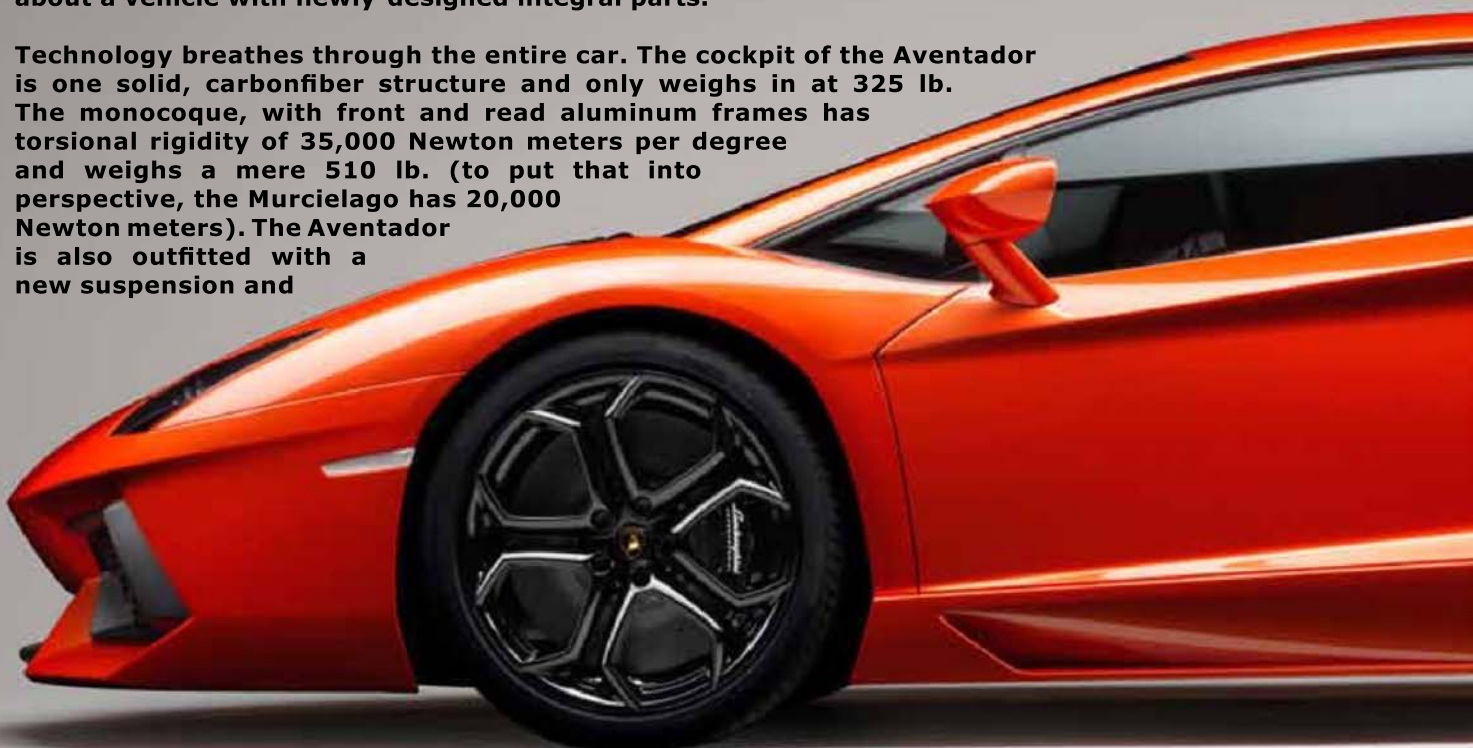
A Living Dream

Written by Nicolas Bates

Lamborghini has long been synonymous with speed, luxury and...more speed. However, although faster cars have hit the market, and even, perhaps, more technologically advanced cars (although, maybe not this time!), Lamborghini still manages to be a leader in today's top selling and drooled-over supercars. Lamborghini's new 2012 Aventador LP700-4 (named after what is said to be of the most courageous species of bulls in Spanish bullfighting), replacing the flagship Murcielago, will surely not disappoint any supercar enthusiast, or automotive enthusiast in general, for that matter.

Lamborghini, by way of history of its cars, has proven that a V12 will always power its cars—and the Aventador is no exception. The Lamborghini "Bull God" will be hurtled down the asphalt via a 6.5-liter V12, but a V12 that was completely redesigned from its previous incarnation. The task was to create a V12 that offered more horsepower and torque than that of the Murcielago's, yet, was lighter and could enable a lower center of gravity for the car. To put it simply, not an easy task. Internally known as the L539, the Aventador's all-new V12 performed its task, and thus, Lamborghini's most technologically advanced and lightest V12 was born. The L539 will take the Aventador from 0-62 in 2.9 secs., and produces 700 hp at 8,250 rpm and 509 lb-ft. of torque at 5,500 rpm with the car weighing in at 3,472 lb. Great numbers, undeniably, however, not far from being on par with any other supercar currently in production. Lamborghini definitely upped the technology being put into their cars with the Aventador, and one example is its transmission. Instead of the common DSG-style transmission, the Aventador is outfitted with an ISP (independent shifting rods) transmission, and can shift from gear to gear in 50 milliseconds. The transmission only weighs 174 lb. The Aventador has a solid, and all-new powerplant and drivetrain on its side with which to tame its competition—or try to, anyway. Regardless, there is something to be said about a vehicle with newly-designed integral parts.

Technology breathes through the entire car. The cockpit of the Aventador is one solid, carbonfiber structure and only weighs in at 325 lb. The monocoque, with front and rear aluminum frames has torsional rigidity of 35,000 Newton meters per degree and weighs a mere 510 lb. (to put that into perspective, the Murcielago has 20,000 Newton meters). The Aventador is also outfitted with a new suspension and



SPECS

2012 LAMBORGHINI AVENTADOR

Price:	\$379,000+
Engine:	6.5 Liter V12
Torque:	509 lb-ft.
Horsepower:	700 hp
0-62 MPH:	2.9 sec.
Top Speed:	217 mph
EST. MPG:	Unkown
Available:	Summer of 2011

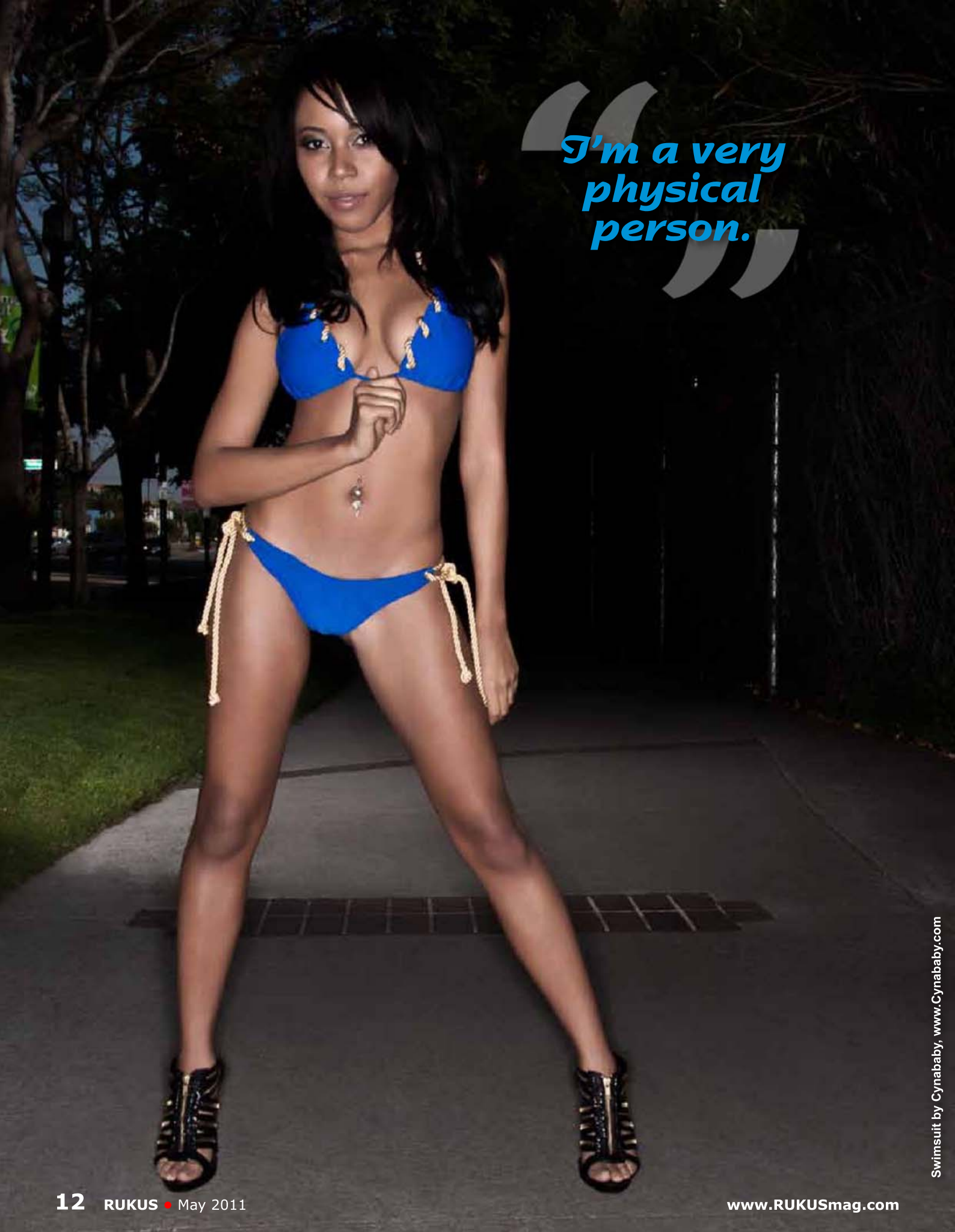


steering system. Pushrod springs and damper concept come straight from Formula 1 racing. The spring/damper elements are not located on the wheel mounts, but connect inboard to the body. Pushrods and relay levers/rockers transmit the forces placed on the wheel mounts to the spring/damper elements. The Aventador's hydraulic steering is highly sensitive and gives the driver maximum input. Servo-tronic steering is based upon which speed the car is at and has three modes of operation. Standard electronic systems include ABS, electronic brake distribution, anti-slip control, hill start assist, and ESP stability control. The rear spoiler and side air intake are completely electronically controlled as well. Lamborghini's Drive Select System enables the Aventador to be set into three different modes, all depending on characteristics of engine, transmission, differential, stability control and steering inputs. Basically, this thing is starting to seem more like a fighter jet than a super car.

Exterior-wise, the body seems to be nothing more than a Lamborghini Reventon. I am not complaining, however, because: 1. It's dead sexy and 2. It takes its inspiration from modern aeronautics and from the world's fastest and most agile aircraft. The Aventador is 4.78 meters long, 2.26 meters wide, and a mere 1,136 meters high. That is one low ride (speaking of low, the Aventador has a mechanism that will raise the car enough to safely traverse a speed bump)! As expected, the Aventador has scissor-style doors that open upward—a trait given to every Lamborghini since the Countach. Customers will also have the choice of 13 colors available to them.

The Lamborghini Aventador is a gorgeous car with tight lines and extremely smooth arches. Coupled with its looks, the engine and driveline give something for the world to rejoice in. As stated previously, Lamborghini's have always been the in forefront of the supercar world. But with the new 2012 Aventador, they're sure to stay there. **RM**



A woman with long dark hair is posing on a sidewalk at night. She is wearing a blue two-piece bikini with gold-colored tassels on the straps and a matching gold belly button ring. She is also wearing black high-heeled sandals with gold-colored details. The background is dark with some trees and a fence visible.

*I'm a very
physical
person.*



STATS:

Birthday: December 19

Height: 5' 1"

Weight: 96 lbs.

Measurements: 34C-20-34

See more of Destiny at
[Twitter.com/DestinyRoxas](https://twitter.com/DestinyRoxas)

ALL ACCESS

The Latest Albums Reviewed

Back to the Basics

Photo by Thomas Rabsch
Written by Katie J. Norris

Let down your hair and give yourself a headache; it's time for some good, upbeat rock and roll! Dave Grohl is once again a non-stop, song-making machine. This is the Foo Fighters' 7th album entitled *Wasting Light*. I neglect to say 'studio album' because they opted to record everything, not in the bands' Studio 606, but in Grohl's garage using only analogue equipment until post-mastering. Grohl states that he wanted to get back to the basics with this album, which echoes true in lyrics like "Learning to walk again..." near the end of the album in the catchy, passionate song "Walk." Butch Vig, who produced Nirvana's *Nevermind*, returns as producer for *Wasting Light*, doing a fantastic job, since it's near impossible to detect any garage-type imperfections. Instead, the analogue equipment makes the sound feel genuine and gives the album a personal, warm feeling.

Foo Fighter fans would be interested to note that Pat Smear, who has toured with them since 2006, and recorded guitar for this album, is now an official member. Guest appearances include Bob Mould on "Dear Rosemary" and Krist Novoselic playing bass and accordion on "I Should Have Known." Each song, from the opening thrasher, "Bridge Burning" and subsequent hit, "Rope," to the pop-injected closer, "Better Off," seems to be packed with as many hooks as possible. Though that might seem to be too much, this turns out to be a good thing. Despite the three songs in one feel, it keeps the energy creates some solid cadences. It's raw, alternative rock, but far from the generic noise-in-the-same-key scenario that sometimes accompanies the heavy rock genre. The album is like a popular energy drink with a jolt of vitamins: it starts with an uncontrollable energy in the form of a hard rock band, and then dances around with upbeat melodies, serving up lyrics as brain food.

The lyrics are a beast of their own; well plotted, witty, and delivered in a diverse fit of passion. In the meaningful song, "Arlandria," Grohl sings, "Ain't that the way it always starts/ a simple round of conversation/ became a shameful equation/ I flipped station to station/ Hey, don't go and turn the other way/ don't say there's nothing more to say." Cleverly, the title of the album can only be found hidden in the lyrics of the chorus in "Miss the Misery"; "Don't change your mind/You're wasting light."

This is a real success for the Foo Fighters, being their first album to land number 1 on the U.S. Billboard charts. It also scored high on international charts as well and marked their second highest first-week sales of all their seven albums. The band released *Wasting Light* and a deluxe edition, which adds a remix of "Rope" and the catchy, pop track "Better Off." It also includes the "White Limo" music video and a performance video of "Walk," making it the far better purchasing option. Their tour kicks off in May and runs through August.

Foo Fighters: Wasting Light

Label: RCA Records

★★★★★

RELEASE DATE: April 12, 2011



ALL ACCESS

THE ALBUM REVIEWS CONT'D



It's a Dogg-Story

Photo by Adam Bettcher
Written by Jeremy Weeden

Once again, the Doggfather is back. Hip-hop legend Snoop D-O-double-G returns to the scene with his 11th studio album, *Doggumentary*. Snoop has traveled a long and winding road during his 19 years in the music industry and *Doggumentary* aims to capture pieces of it all. With gangsta songs, dance tracks, funk, r&b and even some country, this album is meant to portray all the music styles Snoop has embraced over the years.

Snoop's roots are well-known as he was discovered by renowned producer Dr. Dre and was first introduced with his work on the hip-hop classic *The Chronic*. Snoop followed this up with his own classic album, *Doggystyle*, on Death Row Records, became an international superstar, and has never looked back. Upon 2pac's death and having money problems with Death Row Record's owner, Suge Knight, Snoop signed to Master P's then-up-and-coming No Limit Records. These occurrences alone are more than most artists experience their entire careers, as Snoop wound up being at the forefront of two historic hip-hop moments before he was 10 years into his career. While with No Limit Records Snoop experienced success, but soon after moved to Interscope Records, then made a jump to Priority Records and became bigger than ever with songs like "Beautiful" and "Drop it Like it's Hot." Snoop has even had a hit with the auto-tuned "Sexual Eruption"; showing that no matter how he evolves, people just cannot get enough of the Dogg.

As *Doggumentary* is intended to capture the long and colorful history Snoop has had in the music industry, it is no surprise that the album is 21 tracks long; anyone with as much music history as Snoop Dogg would have to make at least that many songs to encompass it all. Although the album has many surefire hits and quality songs, it is also littered with a few missteps as Snoop stretches himself too thin trying to have something for everybody on this album. The album features a wide range of guest stars: from Kanye West, Young Jeezy and John Legend to Willie Nelson, Bootsy Collins and the Gorillaz.

The album starts off on a high note with the Bootsy Collins assisted "Toyz N Da Hood." The funky, west coast synth-beat coupled with Bootsy Collins' uniquely suited voice blend to make a perfect dance track that will remind you of summer. The next track, "The Way Life Used to Be," finds Snoop rapping about his younger days over a track sampling Club Nouveau's "Why You Treat Me So Bad." One of the catchier songs on the album is "I Don't Need No Bitch," featuring Kobe Honeycutt and underground legend Devin the Dude. The rappers detail why they do not need "bitches" over a smooth track produced by DJ Khalil. On this track, the underrated Devin the Dude shines with lyrics like, "Bitches, I don't need 'em, don't buy 'em nothing to drink, I don't feed em/ Bitches, nevermind them, I stay in front, I used to chase behind them."

"Platinum," featuring R. Kelly, "We Rest in Cali," "Gangbang Rookie" and "Wonder What it Do" are other standout tracks. The best track on the album may be the Kanye West helmed "Eyez Closed" featuring both Kanye and John Legend. Over a relaxing track with hard drums, the rappers reflect on their lives and the things they see when their eyes are closed.

As mentioned before, the album does have some missteps—like the Willie Nelson assisted "Superman," "Something Like This Night" and "Wet." As a look into the musical career of Snoop Dogg, *Doggumentary* does a decent job. Snoop has had a wide variety of styles and songs over the years and to try to recapture it all is a daunting task for any man. Fans of the second half of Snoop's career will truly enjoy this album, while fans of earlier Snoop may feel left out of the *Doggumentary*.

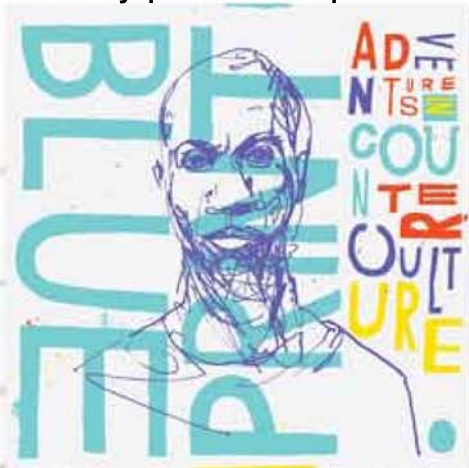
Snoop Dogg: Doggumentary
Label: Priority Records

★★★★★
RELEASE DATE: March 29, 2011

ALL ACCESS SPOTLIGHT

Myspace.com/Blueprint

Written by Silas Valentino & Jeremy Weeden
Edited by Nicolas Bates



Blueprint, *Adventures In Counter Culture*

Blueprint, an underground rapper and producer from Columbus, Ohio, has been releasing material for roughly a decade. His latest release, on Rhymesayers Entertainment, should not disappoint his fans or those of classic hip-hop in general. *Adventures in Counter Culture* features the hard hip-hop beats and monotone rhymes from Blueprint that fans of his have come to expect. He also adds a new aspect to his music by adding some synth and electro elements to his beats and singing with auto tune on some tracks. While some of his diehard fans may find this disconcerting, it does not come across forced or seem that he is trying to mimic other artists of today; it is used more as another form of expression. Blueprint is known for his songs having a concept and a message for the listener, and this album is no exception. "The Clouds" finds him heading towards the same musical direction many other artists seem to be taking today with the lyrics, "I ain't about to do the same record, different year / I used to be in that lane, but now I'm steering clear." "My Culture" is another must listen as Blueprint runs down different problems within the hip-hop culture over a grinding beat. Any fan of hip-hop looking for a break from the flash-and-dash artists played on the radio should pick up a copy of *Adventures in Counter Culture*—an album of thought provoking rhymes over hard, hip beats.

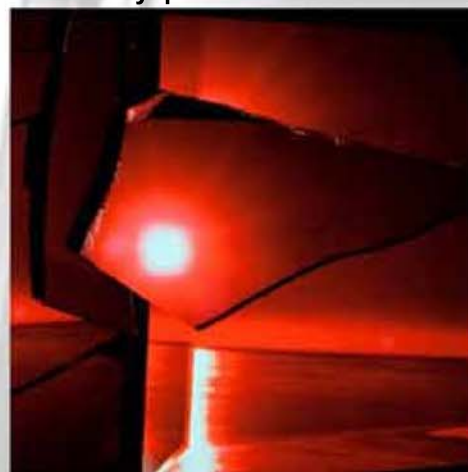
Myspace.com/TVOTR

Tv On The Radio, *Nine Types of Light*

TV on the Radio achieved critical and commercial success with their 2008 album *Dear Science*. Much anticipation was set for their follow-up, and this month they released their 5th album, *Nine Types of Light*—an album that continues TV on the Radio's quest for art-rock stardom while maintaining their cool.

Album opener, "Second Song," starts as an almost spoken-word diary entry but soon develops into a disco, funky-groove set off by Gerard A. Smith's bass. Album highlight "Killer Crane" has a piano melody that is accompanied with a foray of multiple instruments. Band member David Andrew Sitek adds layers of creativity with banjos and other unique instruments. The album's lead single, "Will Do," has a catchy chorus and heavy ambient noises. Fans of modern indie rock bands such as The National and Grizzly Bear will find comfort in TV on the Radio's harmonies and musical depth.

On April 20, 2011, TV on the Radio lost their bassist Gerard A. Smith to cancer. This loss will be a challenge for the band not only emotionally, but musically as well. Yet TV on the Radio, throughout the years, have proven they are capable of progressing.



Myspace.com/SwollenMembers



Swollen Members, *Dagger Mouth*

When Dr. Dre's *The Chronic* was released, it created a new type of rap genre—a genre targeted to suburban kids who wanted something else that would piss off mom and pop. Canadian rap group Swollen Members have been around since the early 1990's, and like many other groups on their label, Suburban Noize, they fit easily in this genre.

Dagger Mouth is Swollen Member's 6th album. In their earlier years, Swollen Members had a more upbeat and funky sound, but in their later years have taken a turn to a darker vibe. Most of *Dagger Mouth* sounds as if Frankenstein made a monster out of *Garageband* and beats. Opening track, "Do or Die," features a Michael Myers's *Halloween*-esque piano lathered with strange tones creating an orb of rap-horror. Lyrics range from social analysis to random pop culture. On "Do or Die" they rap, "I've lived part of my life po' like Edgar Allan/ My friends taught me I should never go to *Shutter Island*." Most of the album keeps up this similar strategy showing Swollen Member's ability to make a soundtrack worthy for any rap-dungeon.



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LIVE & LOUD

The Live Show Reviews

Hollywood Undead

Photos by Nicolas Bates
Written by Michelle Oberg

Hollywood Undead was formed under the context that “whoever was in the room at the time and played an instrument was in the band.” So it comes as a surprise that 6 years after formation they have only lost 3 members and sky rocketed with their rap-rock artistry, gaining national recognition and fans. Clad with pseudonyms and hockey inspired, unique masks, their uncensored style packs a serious punch. Whether it’s for intimidation purposes to match their lyrical defiance or not, they’ve branded themselves anomalous.

With an additional member and drum kit (sans a few percussion tools) added to the 6-piece ensemble (for touring purposes) the group hit the stage like a ton of bricks. They wasted no time in getting the party started as fans raged to the opener “Undead.” Initially, the vocals were unimpressive as the rapping and chorus overlapping each other lacked the symmetry of Linkin’ Park’s founding technique. That being said, although they share likeness to the previously mentioned band, Hollywood Undead differs as predominantly lyrically driven with almost the entire group providing vocals at some point or another; not to mention their heavier playing style.

Starting the show with masks accentuated with bright lights, they opt for a more au natural look by their 4th song, “Gangsta Sexy”; just as I began to question the feeling of the wet faces that must lie beneath. “City” solidified the turning point for the aforementioned lack of being impressed. Delivering the hit with near vocal perfection, each verse coincides with the beat pausing in all the right places. The urge to dub this as an anthem tune seems perfectly relevant.

Giving Da Kurlzz (drums) and Daren Pfeifer (touring drums) their moment to shine with a percussion-only bit never gets old. The tempo holders let their hair down (literally) for some synchronized head banging as they bashed their skins. At the end of their interpretive drum duet, smoke shoots from canisters on the stage like fire extinguishers. Friends and family made up a decent portion of the crowd for their sold out hometown performance; the rest of the mass was comprised of hardcore fans rocking out, and some from atop fellow patron’s shoulders.

The second to last song, “Everywhere I Go,” had the entire room jumping off their feet and singing along. Pauses as long as an entire verse commenced as the artists basked in the receptiveness they were receiving. Plus, their vocals were being recited to them in a school-like pledge where multiplied voices amplify the songs already natural intensity.

For the show finale, Hollywood Undead chose “Hear Me Now,” the new track off *American Tragedy*, to give a taste as to what we may look forward to in the future from their music and tours—unfortunately, they may not have perfected that number yet. For all intents and purposes, this show was quite the spectacle of collaborative efforts, and originality; for that we are impressed with the difficult feat, but they didn’t necessarily finish on a high note. The vocals wavered too much between good and a work in progress; it lacked the same confidence and powerful nature the previous songs triumphantly followed through with.

No encore for this band—the final song was actually the final song—which was a first for this ‘ol gal. Overall, if you don’t love them then you may not get to experience the intensity that the SoCal patrons successfully experienced on this eve, but Hollywood Undead are sincerely entertaining nonetheless. Energy flies across the stage as if they have the ability to recharge themselves like a Smart Car. Regardless of this show, or any others, these heavy hitters have made a name for themselves.

Show: Hollywood Undead
Venue: The Wiltern

Date: DATE ???
City: Los Angeles, CA



LIVE & LOUD
LIVE SHOW REVIEWS CONT'D

Amon Amarth

Photos by Nicolas Bates

Written by Nicolas Bates

On April 24, 2011, black metal fans from all over southern California (and probably beyond) gathered at the House of Blues on Sunset in West Hollywood for what was to be a night of epic black metal: Amon Amarth.

Amon Amarth tour often and have hit the House of Blues on Sunset previously. What was different about this night was there was to be no opening act. Only Amon Amarth playing their newest album, *Surtur Rising*, in its entirety, then taking a break and coming back out to play another full set of black metal classics. Something told me the sold-out crowd wouldn't mind the lack of a supporting act. I was right.

The crowd, of course, was quite antsy before Amon Amarth hit the stage. But when they did, the crowd erupted with a decibel level probably more suitable for a sold out Staples Center show, rather than a packed House of Blues show. Amon Amarth broke in to "War of the Gods," and from then on, IT WAS ON!

The pit did not stop, save for a moment here and there, and was intense and chaotic. If a fight had broken out, it would have gone completely unnoticed. Every third to fourth person donned a ripped shirt it seemed.

Amon Amarth continued to play through their *Surtur Rising* set with tracks like: "Slaves of Fear," "The Last Stand of Frej" and "For Victory or Death." No matter what the song, at the end the crowd gave standing ovation-like cheers and applause. Lead vocalist Johan Hegg made it very clear to the crowd that they were not only happy to be playing, but extremely grateful to be able to as well.

Amon Amarth showcase their magic with almost continuous movement. Perhaps only drummer Fredrik Andersson was the only one not to have his head in "full-twirl" at any given moment. After close to 20 years, I understand how one's brain might be accustomed to this. But still, I questioned how vertigo wouldn't take over. Vocalist Johan Hegg pumped his fist throughout their set, and the fans followed along like it was their destiny.

After Amon Amarth wrapped up their *Surtur Rising* set (and took a short break), they returned to play a plethora of crowd favorites. Starting out with "Twilight of the Thunder Gods," the crowd joined in during the chorus with such a roar, you would've thought they were Norsemen on a ship themselves.

Amon Amarth's second set consisted of well-known tracks: "Masters of War," "Guardians of Asgaard," "Thousand Years of Oppression," and "Without Fear." As if two full sets were not enough, Amon Amarth finished up their set with an encore! Songs "Runes to My Memory," and "The Pursuit of Vikings" were included.

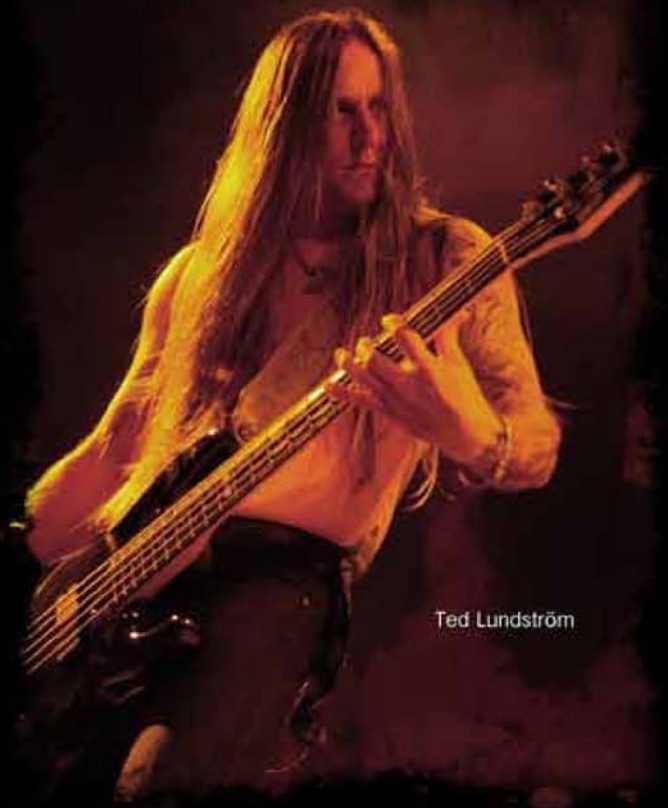
Amon Amarth is definitely a force to be reckoned with live. They assault the listener's ear with rock-solid, melodic metal; amazing rhythm and lead guitars, great breakdowns and solid, solo bass parts accompanied with harsh, black metal-style vocals. No adequate amount of writing can explain the greatness that was, not only the loyalty showed by adoring fans, but the amazing performance put on by Amon Amarth that night at the House of Blues on Sunset.

Show: Amon Amarth
Venue: House of Blues

Date: April 24, 2011
City: West Hollywood, CA



Olavi Mikkonen



Ted Lundström



Johan Hegg



Johan Söderberg

LIVE & LOUD
LIVE SHOW REVIEWS CONT. 2

Cisco & Shwayze

Photos by Nicolas Bates
Written by Michelle Oberg

Between the temperate seasons of Spring and Autumn comes the most anticipated junction of the year: Summer. While we haven't quite hit the official marker, there are a few artists who can bring in that vitamin D-feeling earlier than expected; more notably the left coasters who embrace the climatic high as deeply as their legalized "medical" marijuana cards. Tying these together are Malibu-natives Cisco Adler, Shwayze and the non-calendar holiday that is 4/20.

Cisco Adler and the Pigeons kicked off the night as the opening act for Shwayze. Their stage presence was greeted with a skunky odor directly corresponding to the white clouds swirling above our heads. Although he may double as a French painter with his tattered attire and skinny mustache, Cisco enters with his never-changing style: fedora, long beach waved hair and a classic pair of Oakley shades. The rest of the Pigeons (Mark Goodfeather and Bon Tweedle a.k.a. Chebon) follow his lead, all representing similar fashion.

Bobbing their heads to their long guitar intro, this 3-piece band doesn't come equipped with a drummer. Synthesized backbeats fill the missing link, and while the percussionist is my favorite attribute to any group, they rock just as hard as if they came locked and fully loaded with the more appropriate entourage. Pre-recorded trumpets and keyboard instrumentals add depth and texture to their style: bluegrass meets rock and soul with a flair of mariachi sounds, embodied with hip-hop beats. I can't help but wonder what the elder Adler thinks of his son's tribute to the genre he's more familiar with. Like Shwayze, all their tunes pay homage to their native city, being Los Angeles, and always reference a girl (the girl...the one who showcases the songs).

After Cisco Adler and The Pigeon's short set ended, the stage received a quick makeover and the main act himself—Shwayze—enters with attitude and confidence, and along side is Cisco, back for more. Their official music video for their opening number "Cali Trippin'" best represents the night of celebrating the greenery and these two artists who love it. Shwayze raps and jumps around the stage while Cisco provides back-up vocals; both support each other fantastically and a strange balance between two completely different styles emerges.

We heard "Rich Girl," "Livin' it up," and "Hollywood" before they paused due to a change of mics.

Waiting patiently for the hits, their fans stare at the two young men on stage. Cisco begins the statement, "Let me tell you about a girl I know," and the first karaoke session makes its appearance for "Corona and Lime." These fellas are all smiles for their large, receptive following for the entire show, giving the effect that their solely fueled off of "medicinal herbs" and fan appreciation for their tunes.

"Buzzin'" was all the rage and most notable for their performance as they didn't even sing the hook. Shwayze took care of the bulk, Cisco chimed in, and the room echoed "I met her at a backyard block party by the bar." As an ambassador of the lyrically, vocally, and instrumentally challenged, I could only imagine, as an artist, how complimented they must've felt.

For a show I was not completely sold on, my judgment has been "shwayzed" in their favor (yes, you read that correctly). It has been a long time since we heard a good alternative hip-hop group and Aaron Smith, a.k.a. Shwayze, in his 25 years, knows what he's doing. He partnered up with Cisco, a few years his senior, wooed him with his lyrics and style, and they created a super-group. Keeping their respective, associated acts afloat by doing gigs that showcase them both and staying separate in style and genre is a brilliant business gimmick. We wish them nothing but luck. For more information on Shwayze and Cisco Adler and the Pigeons check out: <http://www.shwayze.com/> and <http://ciscoadlerandthepigeons.com/>

Show: Cisco Adler and Shwayze
Venue: The Roxy

Date: April 20, 2011
City: West Hollywood, CA



Shwayze

Cisco Adler

LIVE & LOUD
LIVE SHOW REVIEWS CONT'D

Exclusive Interview: House of Pain's

Danny Boy

By Michelle Oberg



RUKUS MAGAZINE: Is the House of Pain reunion just going to be for the 20 year Anniversary?

DANNY BOY: We've been rapping since we were 5. [laughs] Just kidding. But no, not really... We still do La Coka Nostra, which is with House of Pain and a few other bands. We're doing a record with House of Pain and doing four months worth of touring; we're going to see where that goes. We're committed to the project, absolutely, but at this point, in our reality, Everlast still does Everlast solo stuff. I still work on graphics and my clothing. Lethal is still in Limp Bizkit as well as House of Pain, as well as La Coka Nostra. Erik (Everlast) is in La Coka Nostra. I'm in La Coka Nostra. So we've got a lot of projects that run concurrent, and it kind of seems like we'll do something, and at certain points we'll feel like we hit a wall so we'll say, "Okay, let's go to La Coka Nostra," or we'll all go away and not call each other for 6 months and then we miss each other and come back. So it's been good, we've been able to mutate and survive.

RM: So since you've taken on every form of being an artist, do you do the artwork for your merch?

DB: Yes, of course. But if I don't do all of the artwork, our friend David Flores, or our other friends who do art will design.

RM: If they made a movie about you, who would you want to play you?

DB: My ego wants to say Mickey Rourke, but he's, like, twice as old as me. He's a good friend of mine; I'd actually like to play a younger him.

RM: What's the last album you listened to in its entirety?

DB: Cypress Hill's first record, like last week. Only for the fact that I thought to myself, there's no good hip-hop out there right now. Someone asked me what new hip-hop I'm listening to and I had no idea. Because I've heard of Drake, but I don't know what he sings. I don't even know what Lil' Wayne sings. If you put a gun to my head or gave me a bag with a million dollars and said just give me one song I would just start crying because I can't give you one. I'm so out of touch...

RM: What was the first record you ever bought with your own money?

DB: Suicidal Tendencies. But with my mom's money, my first album would have been Kiss's Destroyer record, but it was sold out. And the cover for Boston's self titled record looked the same with the same color scheme imagery so my mom said, "Let's buy this one."

RM: What was your first concert?

DB: I hate to admit it, but I think it was the Thompson Twins at the Hollywood Bowl. With the Weather Girls opening, they came out in blue sequins and they were doing their thing. At that point it was the early 80's where the kids started going to concerts like Oingo Boingo and Thompson Twins at the Bowl or in the valley (Los Angeles) because we were too scared to go to punk shows alone. I had a mother who couldn't be bothered with music or sports so I don't have any experiences with and cool earlier shows like Kiss's '77 show at Madison Square Garden.

RM: What would you want written on your tombstone?

DB: These are all good questions; I wish I could give you better answers. I'm going to be spun out on these for a minute on what I wish I would have said. I don't know..."Job well done," hopefully. Either that or "Fine young man." When I was in high school, I never dressed for P.E. and there was a guy, Mr. Gunney, who was a fucking military sergeant, flattop and all, who was so hardcore about everything. But he managed to never notice when you showed up or not and he'd stamp every report card with the same thing: "Fine Young Man." So that was awesome. It was the only time I ever got a C. We took his class throughout high school because you were guaranteed a C. That was a high grade for me by the way. I left after 10th grade anyway.

RM: Who are you star struck by?

DB: At first, Madonna. Now...my fiancé would kill me if I say it but, Natalie Portman. My fiancé is inside and she is perfect in every way, which is funny how my Natalie thing gets under her skin, like she's a threat or something. [laughs]

RM: Do you ever Google yourself?

DB: Yeah, all the time but not for my own pleasure. I do it strictly for art purposes.

RM: What was it like when House of Pain ended in 1996?

DB: I was crushed. I'm 6 years sober now but I went from getting paid to do nothing but rapping and getting paid for jumping around and all of a sudden you're like, "I need to get a real what?" Then Lethal went to Limp Bizkit, which was the worst music I ever heard, and they sell 20-30 million records and are living in Tupac's old mansion. I used to have all that. House of Pain made a lot of money; we made millions off merch, and kids went crazy for it. I was driving around in a Ferrari, hanging out with Mickey Rourke and all these actors, and people were wondering how I was doing all that. But, then it all came crashing down, and Everlast went and made a solo record and that sold 3 million copies and I'm sitting there going "what about me?" And I choked. So, I started doing coke first, then speed; speed hit Cali hard. I was hanging out with Tommy Lee and all these dudes and they were doing it like that, but the difference was they would do it and then be able to go to work. I'd do it and I'd go to jail. I'd do it and then go missing for 2 days. It took a long time, got sober for 3 years and then I thought I just had a problem with speed so I started to drink. It took me 3 years of spiraling out, and losing all my teeth and losing everything I had and living in a warehouse to get sober. And now next month on the 15th (April) will be 6 years. It was a long process but I prevailed.

RM: Lastly, what's the best piece of advice you ever received?

DB: Okay, it's genius: my mother, who I never really saw eye-to-eye with (we never really got along)... She never really recovered from my father's murder, and my stepfather passing away at 35 from cirrhosis of the liver, and I watched her work all day, every day, raising two kids. And, although we didn't get along, she said, "Follow your heart. Do what you love, and the money will follow," and I was a dick and said, "What if it doesn't?" She said, "Well, at least you did your life the way you wanted to, and you did what you loved." We hadn't talked for almost 10 years through the whole getting high and getting sober phase because I couldn't be bothered, but in the last couple years everything kind of balanced out and I took my mom out and we went to lunch and she said, "I don't get it, how do you do it? You haven't worked since you were 16." So I said, "Someone told me one time to do what you love and the money will follow." She sat there and was thinking about it for a minute and looked at me. I said, "Yeah, you did." And she was like, "Son of a bit..." Her face was priceless. It was kind of a little jab, but at the same time it was like "let me hug you."

RM: It was a pleasure... We can't wait to see tonight's performance. Thank you for catching up pre-show. Have fun tonight!

LIVE & LOUD
LIVE SHOW REVIEWS CONT'D

WHOOZNXT
WINNER

Exclusive Interview: Asking Alexandria's **Ben Bruce**

By Michelle Oberg



Asking Alexandria

Artist exposure-platform WHOOZNXT rewarded the rapidly growing online fan activity for Asking Alexandria by showcasing their talent on Jimmy Kimmel Live April 11th 2011. The U.K. metalcore band took to their role as "special guests" with the same hyped-up attitude as they would on stage for a gig like The Warped Tour (which they'll play this summer).

Playing two tunes off their new album, *Reckless and Relentless*, released April 5th, pre-ticketed fans flocked to the free outdoor-stage performance. With a 4 song allotment, they opted to play "If You Can't Ride Two Horses at Once," "Not the American Average," "Closure," and "Someone, Somewhere." A question of fan recognition is notably irrelevant as the masses scream along to songs off the newly released album. The band brings forth their obvious youthfulness with exorbitant amounts of energy as they synchronically move to each number with heavy head banging, erratic movements and instrumentals to match their fierce temperament. Being a live TV production, the typical chatter that singers spew between songs was joyously absent providing an amped up set of straight music.

Mastery of screaming and singing on the same track is exceptionally achieved with Asking Alexandria, going from the soul-clenching depths of some place dark and demented to amplifying harmonies and choruses. They may look like they need a bath, and Danny (vocals) takes the aforementioned observation literally, and showers his bandmates—all H2O originating from his mouth. But that seems to be the nature of the consistently-touring, up-and-coming metal thrashers which we'll be hearing a lot more from in 2011.

For more info, news, and tour dates check out <http://www.askingalexandriaofficial.com/> and for videos from the performance see <http://whooznxt.com>.

RUKUS MAGAZINE caught up with Ben Bruce (guitars) from Asking Alexandria while they're currently on their European tour. Here is what he had to say:

RUKUS MAGAZINE: Asking Alexandria was originally conceived under a completely different musical style, and members, why did you decide to keep the same name?

BEN BRUCE: The initial core of the band was still in tact at that point, so we decided it just made sense to continue along with the name even though we brought in different members.

RM: How did you guys get together to form AA?

BB: Danny (vocals) and I grew up together in York, England and were best buddies growing up. We had very similar musical interests and that was basically how this whole venture started. It's the yin-yang type of relationship we have with each other that makes ASKING ALEXANDRIA work and fuels our fire to one up ourselves with each release.

RM: I overheard you at House of Blues during The Black Veil Brides Show being challenged by I See Stars to which band is the better tequila drinker. Who won?

BB: It wasn't even a challenge and I genuinely feel bad for anyone that is foolish enough to enter into a contest like this with us.

RM: What was your first impression of playing in the U.S.?

BB: To be honest, we feel that there is really no difference between U.S. and U.K. audiences. We treat each performance the same and give it 110% anytime whether there are 500 or 5,000 people in attendance. We started out playing very small venues in America and we knew that if we gave it everything we had each night it would pay off and get us to where we are now. Everyone starts at the same spot and we are really lucky to have such diehard support. Our fans are everything to us.

RM: Is your fan base different in the U.S. than in the U.K.?

BB: Oddly enough, we broke in North America first, but we are gradually starting to sell out bigger venues throughout Europe and the U.K. It's all starting to come together, but honestly, the fans are equally amazing across the world.

RM: Is this your first time playing The Warped Tour? What are your expectations?

BB: Yes, this is our first time on Warped Tour. We expect brutally hot, long days with even bigger parties at night. This is a huge opportunity for us to play in front of many new faces and we plan on holding nothing back. This is going to be the definitive ASKING ALEXANDRIA experience and we hope you can all make it out to hang out with us and witness this spectacle.

RM: Do you know any of the other bands on the tour?

BB: Yeah, we know a lot of these bands and are stoked to be on tour with such great artists. This tour has something for everyone and I am really excited about it.

RM: What's the last full album you listened to?

BB: Steel Panther's *Feel the Steel* album. Absolutely phenomenal and if you haven't picked it up, you are truly missing out on one of the best 80's, anthemic, hard rock albums.

RM: If you could have dinner with any one person, who would it be?

BB: Bruno Mars. The guy is a true talent and someone I would really enjoy having a private conversation with.

RM: What was your first CD purchased?

BB: Guns N' Roses *Appetite for Destruction*; easily one of the best albums of all time.

RM: First Concert?

BB: Something terrible that my parents took me to. It was so bad I totally blocked it out of my memory.

RM: First Instrument?

BB: Guitar. It was what I was meant to do and I knew it as soon as I picked it up.

RM: What do you want on your tombstone?

BB: Lived fast, played hard and looked damn good doing it.

RM: Do you have any phobias?

BB: Running out of liquor during a party.

RM: What's the most disappointing concert you have ever seen?

BB: I don't like to talk shit on bands and I always like to find something positive to take from any live experience.

RM: What are 5 things most people don't know about you?

BB: I love pasta, I can't put down my new Ibanez guitars, I like shitty beer, I love fast cars and rollercoasters, and I've got tattoos in odd places.

RM

COMING UP...

Models To Keep An Eye On

Lissa Endriga

Photography by Andrew Gates
Make-up and hair by Lyndsay Gabrielle

Lissa Endriga was born in southern California and raised in Marietta, Georgia. She is a mixture of Filipino, Sicilian and Chinese decent. Lissa began modeling while she was still in high school, where a scout recruited her during the Miss Georgia Teen Pageant. Many opportunities came her way after that chance meeting and before long she found herself working regularly as a fashion model, ring girl and Nascar model. While she gained more and more exposure it became increasingly difficult to keep it a secret from her super-conservative and education-oriented family. In 2009 Lissa was recruited to join Destination X, a travel show that features a new breed of models competing in extreme athletic challenges in exotic locations. Destination X airs in over 66 countries including the United States. In addition to being an active TV host and model, Endriga is one of the original artists for Feed-A-Model, a Los Angeles-based art and philanthropy group that sells art to raise money for charities. She is also the founder of Phil-A-Heart, an organization dedicated to help orphans and charity-funded schools in Asia. One day she dreams of becoming a Doctor in psychology, enriching the lives of people everywhere.



Swimsuit by Cynababy, www.Cynababy.com





THE STATS

Birthday:
January 8.

Zodiac Sign:
Capricorn.

Measurements:
33B-25-35

Height:
5'8"

Weight:
110 lbs.

Ethnicity:
**Filipino, Chinese, Sicilian
and Portuguese.**

Hometown:
Marietta, GA.

Turn Ons:
**Thoughtfulness, chivalry
and ambition... so hot!**

Turn Offs:
**Bad Hygiene,
inconsideration and
arrogance... Yuck!**

Guilty Pleasure:
**Chocolate... OMG.
I Love Chocolate!**

Pet Peeves:
**People who put others
down to make themselves
feel better... It's always
obvious and in poor taste.**

Celebrity Pass:
**Gerard Butler and Ryan
Reynolds.**

See more of Lissa at
www.LissaEndrigo.com

COMING UP...
Models To Keep An Eye On CONT'D

Sherra Michelle

Photography by Andrew Gates
Make-up and hair by Lyndsay Gabrielle



Sherra Michelle was born and raised in Orange County, California. Her Ethnicity is Swedish, Norwegian, Japanese and Samoan. Sherra knew from a young age that she wanted to be in the spotlight. She is working towards her goal of becoming a successful model and actress. Currently, you can find Sherra at her local nightclub shaking it around as a go-go dancer to some hard house beats, giving her fans what they like. With her amazing smile and gorgeous looks it shouldn't be a problem catching there attention and keeping them interested. We wish you the best of luck in your journey and remember us when you're on top.







THE STATS

Birthday:
May 29.

Zodiac Sign:
Gemini.

Measurements:
32C-26-34

Height:
5'6"

Weight:
112 lbs.

Ethnicity:
**Swedish, Norwegian,
Japanese and Samoan.**

Hometown:
Huntington Beach, CA.

Turn Ons:
Russian accents.

Turn Offs:
Arrogance.

Guilty Pleasure:
**My guilty pleasure is
soy ice cream.**

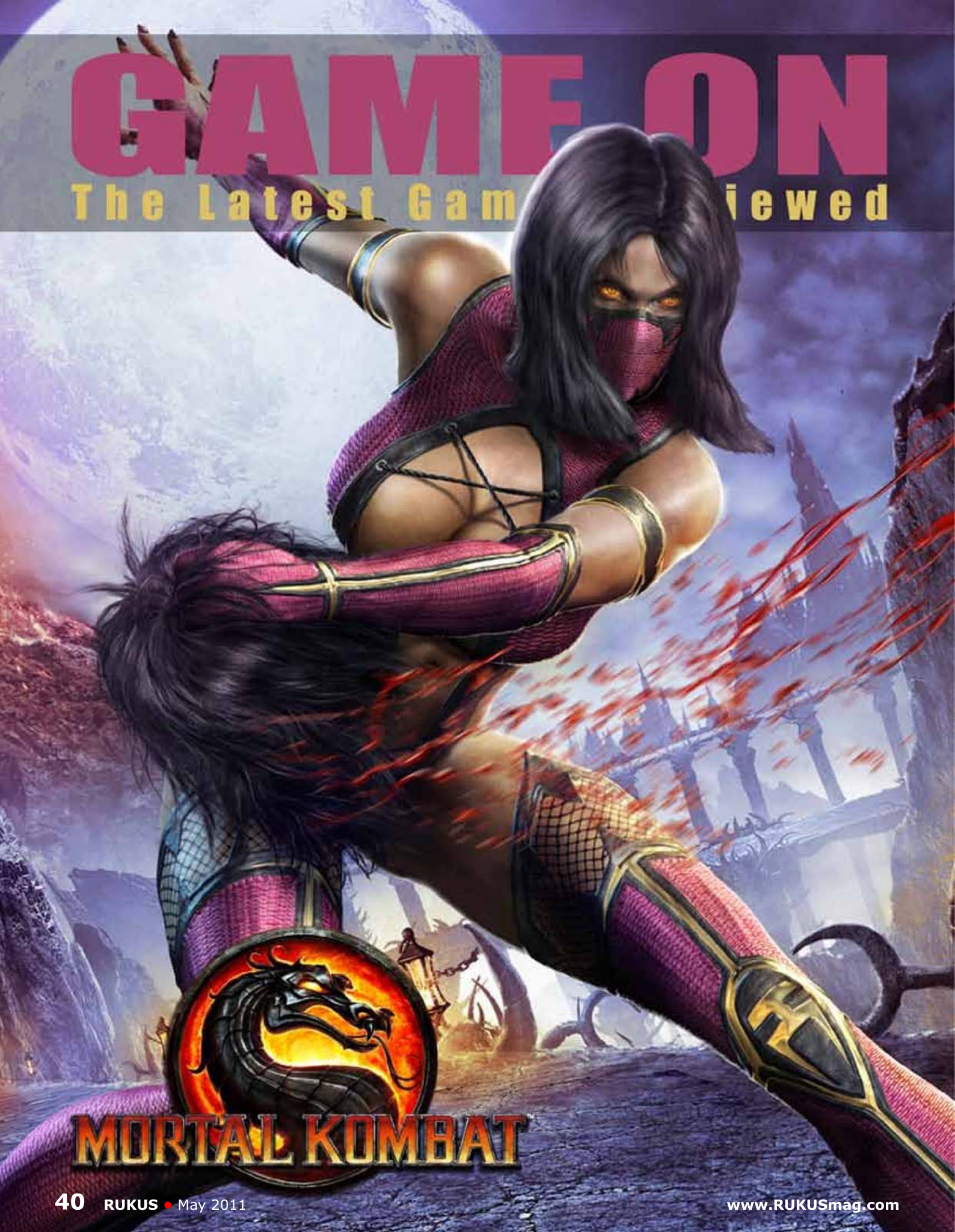
Pet Peeves:
**My biggest pet peeve is
when people touch me
when I eat.**

Celebrity Pass:
Selina Gomez.

See more of Sherra at
SherraMichelle.com

GAME ON

The Latest Games Reviewed



MORTAL KOMBAT

YOUR FATALITY AWAITS

Written by Mike Lowther

It's official; we're back in business. It's been sixteen years since *Mortal Kombat 3* was released in the arcade. As a wee lad, in a Florida summer camp, my first sighting of an *MK3* machine was at the local roller skating rink. It was surrounded by no more than thirty kids, and the only people playing were much older - possibly really cool high schoolers. Since then, I made it my goal to be those kids. Hours and hours of precise and accurate button pressing pushed my thumbs to memorize copious finishing moves and special attacks. But after *MK3*, the *Mortal Kombat* series was never the same again. Once the Genesis era went extinct, Nintendo 64 picked up *Mortal Kombat 4* as a 3D fighter. It added a new perspective on fighting, but didn't stay completely true to the roots. Numerous releases hit shelves but continued branching away from the original style. Now, almost 20 years later from the original *Mortal Kombat* release, we have the closest thing to that first experience, but on crack.

The fighting styles and button inputs are the closest thing to the old times. I call it *future retro plastic physica*. We're greeted with beautiful art for game menus and multiple variations of combat (or, Kombat). Ladder is the primary form of gameplay where you work your way up the tower to be the best fighter. The game's Story Mode is interestingly not a disappointment, as great visual videos accompany challenging rounds of fighting.

The best addition to this title spawns from the option of playing 2vs2. You can tag in or out to a partner for the first time in *Mortal Kombat* history. Attacks can be made with a combo upon arrival of your partner, which is pretty cool and creates new content for online play. The developers have added a power bar at the bottom of the screen that has various and convenient uses. At one-third full, special moves have the ability to be modified to be more powerful. At two-thirds, you can perform a Breaker that allows a break in a combo or X-ray attack. And finally, a full power bar unlocks the option to perform an X-ray attack that is special to each character. The player nails 2-3 powerful blows in slow motion, showing x-ray views of the opponent getting limbs, bones and organs getting smashed. Another addition involves racking up currency called Koins. You can spend the Koins in an area in the menu called The Krypt to unlock fatality combinations, special mode and level variations, biographies and concept art.

Overall, I couldn't be more thrilled about this release. At last, a *Mortal Kombat* with all the bells and whistles that stays true to the original idea, even though the company who produced the series is no longer in business. The amount of unlockables and nostalgic easter eggs are happily overwhelming. Finally, we've been given a sequel to the series that doesn't feel like a crappy addition to the saga, and it's bloody awesome.

Mortal Kombat

★★★★★

PUBLISHER: Warner Bros. Interactive Entertainment

PLATFORM: PS3, Xbox 360

RELEASE DATE: April 19, 2011

RATINGS: Mature
GENRE: 2D Fighting

GAME ON SPOTLIGHT

Written by Albert Marrero, Jr.

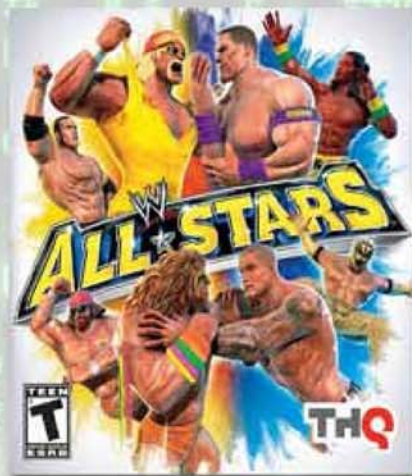


Gears of War 3: *Multi-player Beta (Xbox 360)*

Gears of War 3 is arguably the most anticipated game of 2011 for the Xbox 360. With the previous two iterations being blockbusters and putting Epic Games on the map, there's a lot of pressure for the boys from North Carolina to get it right. So far, it looks good. The multiplayer beta has a nice medal system for achieving perks (i.e. win 5 matches, etc.) and the ranking system seems fair. Obviously, there is some work that still needs to be done: The retro lancer's recoil is ridiculous; I don't even see how you could hit someone 3 feet from them, let alone across the map. It seems that the long range fighting is solely for the sniper rifle. Most of the weapons so far are designed for medium – close-range combat. The shotgun is still pwnz, but the great news is that there are dedicated servers. I hope this really takes care of the "host shotgun" advantage, which was about as dumb as the armor lock in *Halo*. Overall, it's a great start. I'm more excited for the single player, which boasts 4-player co-op! In the end, there's nothing like seeing our boys from Delta Squad back in action. Welcome back fellas.

WWE All-Stars, *(PS3, Xbox 360)*

A good wrestling game is always nice. I remember *Pro Wrestling* for the original NES, where Starman used to fly off the top rope and tackle you to the mat... repeatedly. Well, more than 20 years later, you now get the goodness of next generation graphics to fuel your squared circle passion. One of my favorite wrestlers of all time, The Ultimate Warrior makes an appearance and the results couldn't be sweeter. Signature moves, specific mannerisms and even crowd chants add to the authenticity and help to create a nostalgic and energizing feel to this game. The moves are similar to most wrestling games, you can punch and kick and generally wear down your opponent and then go for the cool moves. There are meters to gauge your health and special move build-up, and the special moves are done in slow-mo, for just that added "in your face" oomph. There are the classic game modes, tag-teams matches, and career modes that help make *WWE All-Stars* a really cool game. For the guys (like me) old enough to remember Andre the Giant tossing poor souls into turnbuckles, this game is the perfect throwback. And for fans of the more current champs like John "You can't C me" Cena, it's time to test your skills against the ones that paved the way.



You Don't Know Jack, *(Wii, Xbox 360)*

If you're a fan of trivia games, you'll know doubt be intrigued by *You Don't Know Jack*. As a huge fan of board games, it's so interesting to see how they port over to consoles, as the animations and voice over work is something that you have to create from scratch. In doing so, you don't wanna lose the magic and the novelty that is the game itself. With that being said, *You Don't Know Jack* is a fun game with a lot going on. The animations are really cool and it looks incredible. The voiceover work is entertaining, although to some, it may be a bit much. The announcer really has a personality, and that shines through; it simply has a lot of dialogue. The version I played didn't have the option to adjust settings, but I'm sure you can adjust sounds in the options menu. The game types are familiar, the questions are pretty witty, and when you get a few players involved, you've got a party going on! I'm a huge proponent of "game night" games, and this one definitely fits up there with the best of them. Smart, innovative, and down-right addictive, this is one game that trivia fans and game-night organizers alike will love. Be prepared to think outside the box!

Dark Times
need a
Dark Hero!

"9 out of 10"

- PlayStation Official Magazine

"9 out of 10"

- Game Informer

Castlevania

- Lords of Shadow -



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KONAMI

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www.konami.com



PS3
PlayStation 3



XBOX 360

XBOX
LIVE

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