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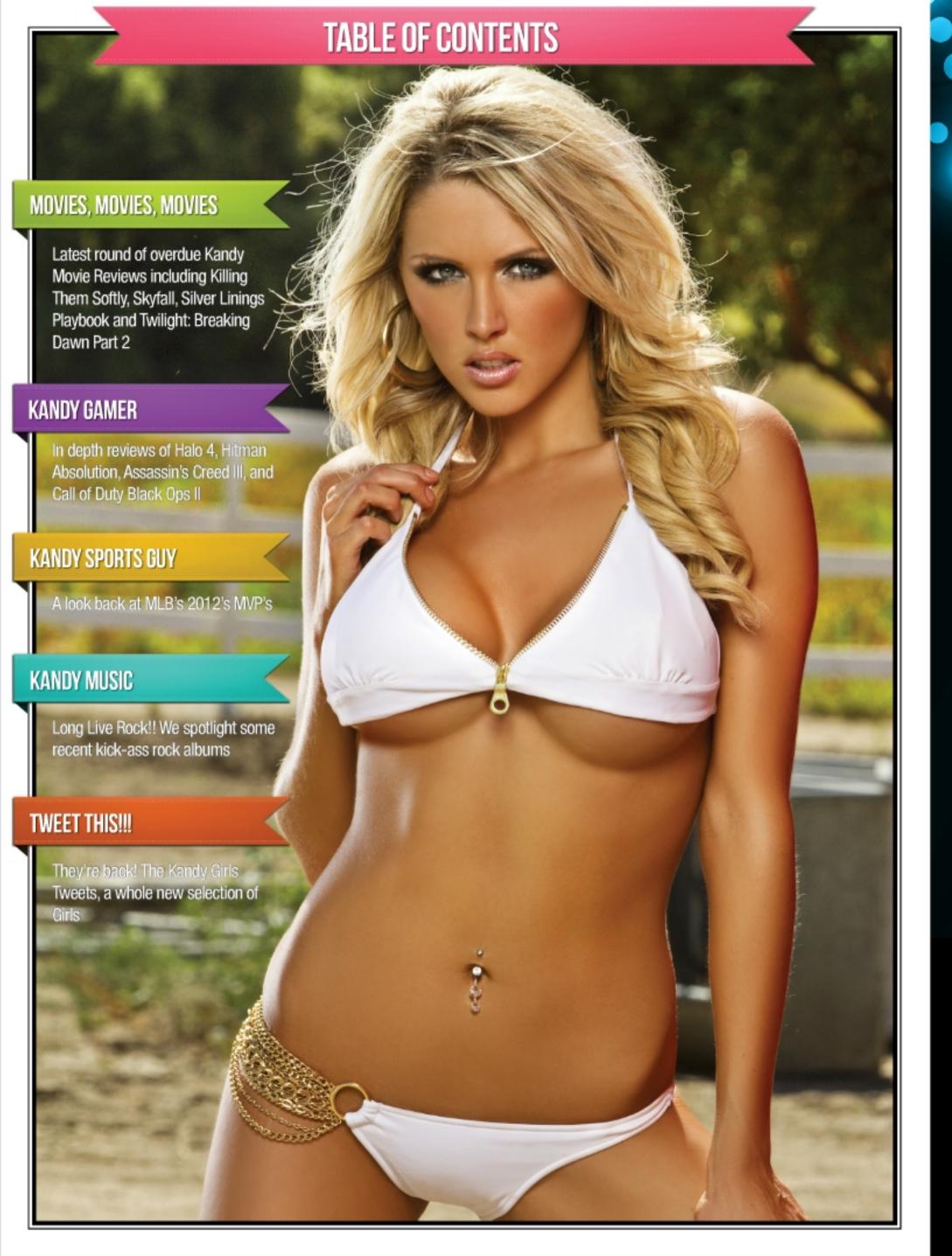
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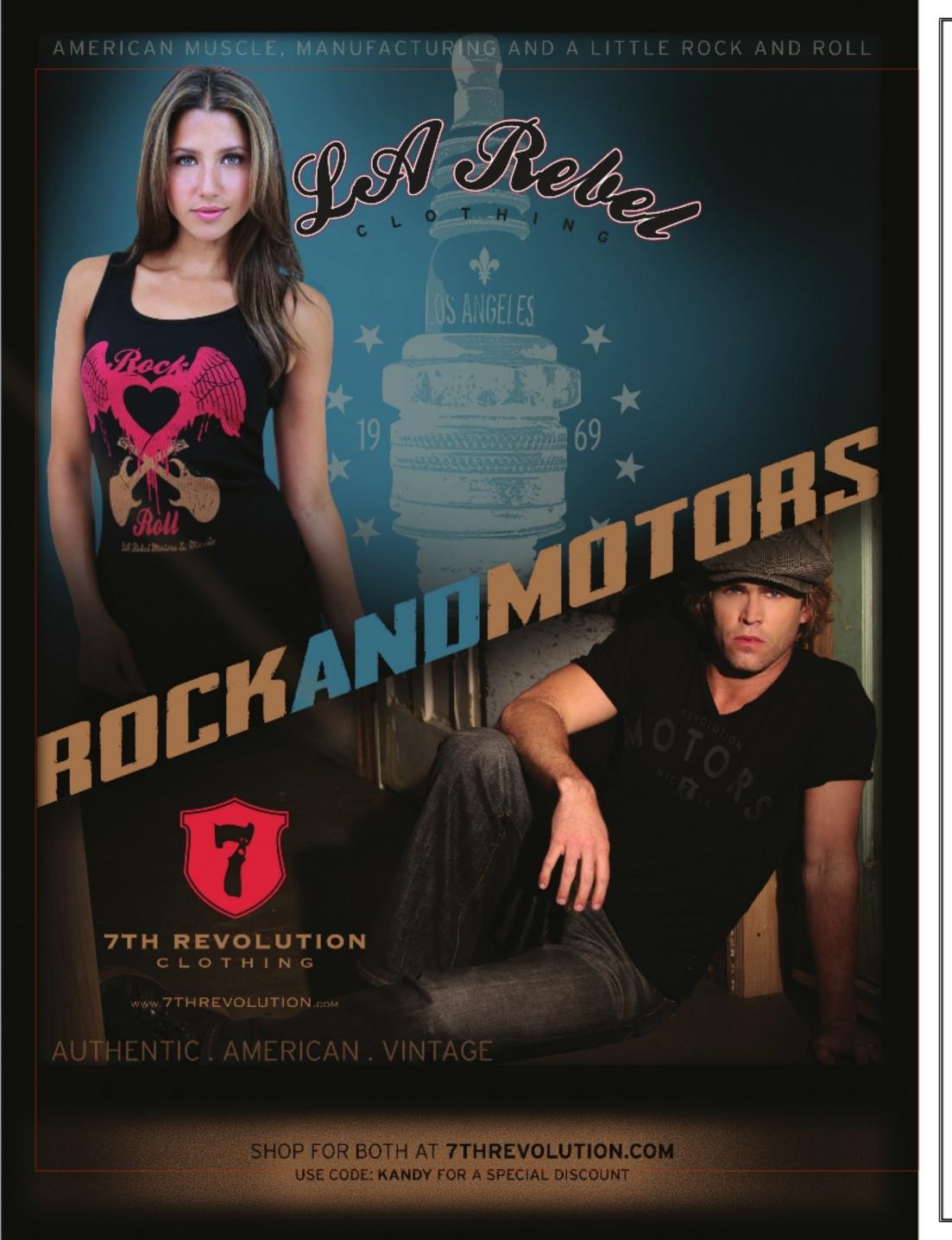




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killing them softly









Photos Courtesy of the Weinstein Company

killing them softly



Rating: R

Starring: Brad Pitt, Scoot McNairy, Ben Mendelsohn, James Gandolfini,

Ray Liotta

Director: Andrew Dominik
Studio: The Weinstein Company

Genre: Dumbass-Crooks-Try-To-Rip-Off-The Mob Thriller

Recommendation: 4 out of 5 Wiseguys

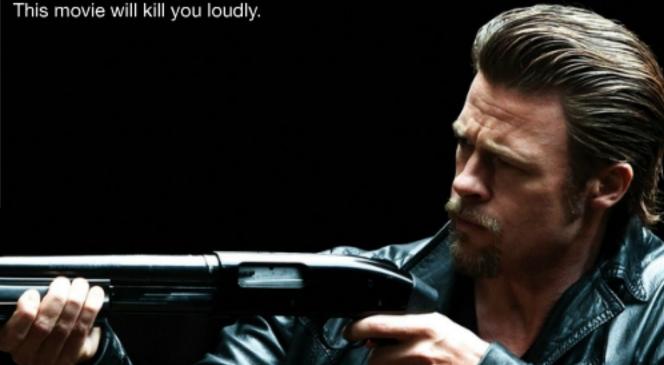
A heist-gone-wrong movie that goes gonzo with golden goblets of samurai-style bloodletting, KILLING THEM SOFTLY is one of the best movies about bad criminals ever.

Based on a pulp fiction slice-of-crime novel called "Cogan's Trade," Brad Pitt plays smart-mouthed assassin Jackie Cogan, who's hired to track down two screw-ups named Frankie and Russell, dudes the Mob wants whacked after their ridiculously, wrong-headed robbery of a poker game. It's 2008 in grungy New Orleans. The economy's gone belly up, and to cut costs the Goodfellas in suits subcontract the hard luck hit man Pitt for their wet job, even though the Big Easy's once-top killer has one serious flaw: seems Pitt refuses to murder anybody he's already met. He'll only perform exterminations at a safe distance, or what he calls "killing them softly."

Pitt makes a thrilling train wreck of a baddie, slinking around the big N-O with staggering style and swaggering slyness. He spares the dumb shit poker perps (played by Ben Mendelsohn and Scoot McNairy) but then turns their hit over to his old execution-buddy, "The Sopranos" James Gandolfini, for a reduced rate. The spray of blood splattering will remind you of the black comic cool of PULP FICTION in the way it makes all that blood and pain pleasurable.

Killing Them Softly reconstructs the hit-man mythos. Instead of icy professionals, who keep their lips buttoned, Pitt's assassin has a girlish gift-for-gab, like the whole thing is just a trip to the shrink.

Once Pitt's hits are lured into security – BOOM! Brad's handgun sends their doomed souls packing to the morgue.



ROM THE ACADEMY AWARD WING THE HURT LO





THE GREATEST MANHUNT IN HISTORY DECEMBER

A THIS FILM IS NOT YET RATED.

SKYFALL

ASTROCTOR SOUTH CONTROL TO A THE STATE OF TH

NOVEMBER 9 IN IMAX









Photos By: Francios Duhmel
Skyfall ©2011 Danjaq, LLC, United Artists Corporation, Columbia
Pictures Industries, Inc.

SKYFALL

Rating: PG-13

Starring: Daniel Craig, Judi Dench, Ralph Fiennes, Naomie Harris, Javier

Bardem, and Albert Finney Director: Sam Mendes Studio: Sony Pictures/MGM

Genre: Sex-Saturated Super-Badass Spy Thriller Recommendation: 5 out of 5 Walther PPKs

The James Bond 007 franchise just got a high-grade, heroin-level shot in arm, courtesy of the 23rd nerve frying installment of the longest running film series in history, SKYFALL.

A wild ride on the licensed to kill expressway that goes lethally wrong, with Bond presumed dead and M flipping the fu** out while MI6 finds itself under attack. SKYFALL jacks up the old 007 sex and bloodletting without jacking off the poster boy for the debonair James Bond audiences have always lined up to see.

And so Bond being Bond, there are shaken-not-stirred martinis, stunts starring the silver Aston Martin, and JB plowing vaginas with the prerequisite three bombshell babes while blowing up Britain. Also in SKYFALL, the godfather of gadgets Q is back (played now by Ben Whishaw), cracking simultaneously sly n' stale spy jokes and tinkering with gizmos. 'Course Bond wouldn't be Bond without some beguiling bitch Bond girl leading 007 to the blonde-haired world-enslaving psycho-killer (Javier Bardem), a cyber-terrorist with an axe to grind.

Diabolical villains and big-ass action sequences are a staple of Bond movies. And director Sam Mendes ("American Beauty") shows he can not only get a ripping performance out of his star Daniel Craig, he can also rip shit up - Big Time. SKYFALL's set-pieces include a spectacularly slam-bang opening sequence in Istanbul and a balls-out underground bombing in London.

But the hottest part of SKYFALL? It's Bond's surrogate-son ties to Judi Dench's M. That, and the fact that everybody in SKYFALL keeps asking if Bond isn't too old for his job now.

My answer?

Any old bro who can still score the world's most unbelievably hot women while slaying badasses in a tux deserves to keep his day job.

Word, JB: Don't ever change.



From writer/director JUDD APATOW

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SILVER LININGS PLAYBOOK



Rating: R

Starring: Bradley Cooper, Jennifer Lawrence, Robert DeNiro, Chris Tucker

Director: David O. Russell Studio: The Weinstein Company

Genre: Smart-Fast-Screwy-Crowd-Pleasing-Oscar-Contending-Love Story

Recommendation: 3 out of 5 Prozac

Hollywood stud muffin Bradley Cooper has lost everything. Dude lost his house. Dude lost his job. Coop lost his wife after he caught her having sex with another guy, and then proceeded to beat the bedroom boppers half to death. Released from a mental asylum, he's back home living with his sports fanatical mom and dad, where he meets kindred nutcase Jennifer Lawrence - a damaged, ditzy dame who sleeps with every guy who asks. JLaw offers to help the deluded Coop reconnect with his wife. But first, she wants him to do something very important ...

If watching Hollywood A-listers go f'ing nuts is your bag, then you'll love licking the scars of the stars in SILVER LININGS PLAYBOOK.

It's got the greatest actor in movie Dom history, Robert DeNiro, playing Cooper's superstitious bookie dad, a dysfunctional Philadelphia Eagles fan who gambles on sports so he can build his own Philly cheesesteak restaurant. There's also bug-eyed comedian Chris Tucker popping up to cross wires with Coop's crazy pops. And Cooper (star of THE HANGOVER movies) plays everything spaced out and batshit nutso, like he's channeling Jack Nicholson circa "The Shining" and "Cuckoo's Nest."

But it's Lawrence who steals the show. She's a delirious doofus who doesn't necessarily want to get sane. She just wants to get rid of all the pain, with lots of meaningless cock-shopping.

SILVER LININGS PLAYBOOK wobbles and weaves all over the place. But underneath all the hot mess and the high-octane acting it has huge heart. Maybe injecting a dose of insanity into a world that wants everything safe and sane is its silver lining.







Photos Courtesy of The Weinstein Company & Dimension Films Photos By JoJo Whilden



KANDY MOVIE REVIEW



breaking dawn



Rating: PG-13

Starring: Kristen Stewart, Robert Pattinson, Taylor Lautner, Mackenzie Foy

Director: Bill Condon

Studio: Summit Entertainment Genre: Teen Trampire Tragedy Recommendation: 4 out of 5 Volturi

TwiHaters: if you thought TWILIGHT: BREAKING DAWN, PART 1 was the worst, most cheeseball TWILIGHT movie to date...well, it turns out you were right!

But for all you TwiHards out there, the mega blockbusting TWILIGHT series rebounds like an NBA baller with the dead-end movie in the vamp franchise, BREAKING DAWN, PART 2.



With the marriage of bloodsucker Robert Pattinson to emo-queen Kristen Stewart now consummated, Bella Swan Cullen now reawakens as a vampire. PART 2 starts off with Bella as a kickass babysitter from the grave to the couple's newborn daughter, Renesmee (Are they kidding about that name? No.) Soon the sniping begins as the kid's mistaken for an "immortal," which the vamp Volturi warned is verboten. And if you thought your mortal life sucked, the Cullens are sentenced to death by the undead pussyfied princes of darkness. Can Bella use her sexified undead hotness to convince her bud Jacob to mobilize his massive army of werewolves and bring the furry thunder against the evil Volturi? She can.



With CGI wolfmen that look about as frightening as Justin Bieber, BREAKING DAWN still looks as cheeseball as the other TWILIGHT flicks. But somehow that's part of the magic of TWILIGHT — the star power is in the stars, Stewart and Pattinson.





Bitch all you want about TWILIGHT fans. At least they're not on the fence with their Twi-Love. They got lost in the fantasy world where ripped vampires with perfect skin and bone structure knock-up virgin girls and Taylor Lautner is always going shirtless. And now that the lights have come on for these bloodsuckers, and the TWILIGHT's fading, they have to wake up and face the reality of the suckiness of body fat, acne, oh yeah, and having to work, in their mortal lives.









ften the outside impression of beautiful people is that they have a perfect life. Not a worry in the world. But, on a daily basis you cope with diabetes.

I was diagnosed with type 1 diabetes when I was three turning four. I actually had my fourth birthday in a hospital. I check my sugar levels anything up to 15 times a day. It sounds like quite a lot, but this is out of choice as I want to make sure I have the best control possible. I don't really sacrifice anything to be honest. My parents constantly told me when I was growing up to never ever let it stop me from doing what I want to do and to think of myself as "special". I just have to do everything in moderation and make slight adjustments when it comes to exercising, drinking alcohol, and or eating sweets. I really have become so immune to it that I don't really know what life would be like without it. So it really doesn't bother me that much. I could be much worse off in the end and am thankful they have the information and technology today to make it a "livable" condition.



Well, based on the booty shaking moves we hear that you possess that would put Shakira to shame, you seem to have made it a very livable condition. Can we find those booty shaking moves on the Internet?

Ha ha ha, this is true! There is one short glimpse of it on a YouTube video taken at the Formula 1 Grand Prix held in Melbourne last year. It was at one of my Monster Girls Australia gigs where we were all dancing on stage. My boss had me get up and do it next to the DJ booth. It was hilarious!

We hear you went to an all-girls private school. Indulge our male fantasies. What is the wildest thing that went on there?

Ha ha ha. To be honest, nothing really exciting but a whole lot of bitchiness and a few girl fights. I hear that only about 3% of the girls from my year turned out liking girls. Sorry to disappoint fellas.

You recently spent 3 months in the US.

I had the most amazing time ever ... I met so many great people and made so many new friends who I still keep in contact with. I would definitely have to say it was a life changing experience. I had a couple of my best friends from back home fly over and join me, which was an added bonus!

Which city had the hottest men?

Hmmm, it's definitely a close tie between Miami and Los Angeles.

Hottest women?

Miami hands down has the hottest women!

Best nightlife?

Miami definitely has the best nightlife. There is never a dull moment on the party scene.

Any city in the world you could compare to NYC?

I have done a lot of overseas travel. I think New York is quite a unique city in itself and not many other cities can be closely compared. If I had to choose, I would say Sydney reminds me a little of NYC, but on a much smaller scale of course.





You've been romantically tied to a professional athlete back in Australia. Any US athletes chase you while you were in the US?

There was only one professional athlete that I was in a relationship with for over three years. Coming from the most isolated city in the world, it is rare to go out and about and run into celebrities and professional athletes so when I came to the US it was overwhelming how many of them were out at the clubs. Half the time I didn't know who they were and what they did. I am the type of person who will share a conversation with anyone who approaches me correctly, respectfully, and obviously someone with a great personality.

Speaking of romance, we heard you received a few marriage proposals while you were in the US. How many? Ha-ha ha-ha. Yes!! To be honest I really didn't keep count. I would even have random people on the streets proposing. It wasn't just the men ... women too! LOL!

What was the guickest and craziest proposal?

I wear a gold necklace with my name on it. I was walking down Hollywood Boulevard and a guy walked past me so fast and my necklace must have caught his eye from a distance because as he passed me he announced, "Jessica you are the most beautiful girl I have ever laid eyes on. Will you marry me?" It literally happened so fast it was as if he didn't even take a breath. It kind of freaked me out because I forgot I was wearing my necklace, but once I realized I couldn't help but laugh!

What US city would you compare to your hometown of Perth?

would compare Perth to LA ... only because of the climate and geographically things are really spaced out in both places and you really do need a car to get around.

What would you say is the biggest difference between US men and Australian men?

Ha ha ha. Don't get me started! There is a huge difference. I personally prefer US men, but maybe because we always want something different right? I actually



find that US men have a lot more swagger and originality about how they romance a woman they like. They really will go over the top to impress you and make you feel special. As for Australian men, they are more kind of cool, calm and collected about things. I always find them saying the same old cheesy pickups or otherwise they are just super intimidated. I like a man with confidence!

What is the best first date you have ever experienced? A first date is just that ... nothing noteworthy to date.

Have you ever gone out on a blind date?

Nope. I have never been on a blind date. My sister's to plug? attempts it. Ha ha!

What is this exciting news you keep alluding to on your social media pages?

For me to know and you all to find out! I have a number of things coming up that are all very exciting so when I get the nod of approval I will certainly be sharing!

Speaking of which, please share with our readers how they can follow you online.

You can follow me on Twitter and Instagram @JessicaCribbon and you can also go and show some love and like my Facebook fan page, Jessica Leah.

Where else can we find you online?

Apart from my social network sites, as mentioned previously, the easiest way really is to Google my name. Pretty much everything comes up on that! Gotta love Google! Ha-ha!

Anything you are working on that you would like

fiancé always jokes around with me and tells me he wants. I have a few things coming up in the pipeline but to set me up on one. I tell him, "I'll kill you" if he ever none of which I can share just yet. As soon as I can, I'll make sure you guys are the first to know!









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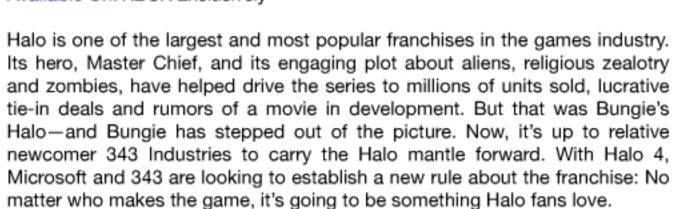
HALDY

Published by: Microsoft Game Studios

Genre: First-Person Shooter

MSRP: \$59.99 Rating: T for Teen

Available On: XBOX Exclusively





So did they do it?

The short answer is "Yes, absolutely." The long answer goes like this: Halo 4 tells an emotionally resonant story that brings Master Chief closer to relatable human than almost any Halo title preceding it. It's a technological marvel that's not only the best looking Halo game ever made, but possibly the best looking Xbox 360 game. The controls are tight, the plot is interesting, the important points are hit and multiplayer is a dream. Basically, 343 hit it out of the park.



Halo 4 picks up just about where Halo 3 leaves off, with Master Chief in stasis on the wreckage of the Forward Unto Dawn, drifting aimlessly through space. The story begins when MC and Cortana find that the Forward Unto Dawn has somehow careened near a Forerunner planet, and that the Covenant has shown up again in full force. From there, it's pretty much your basic Halo story: A few twists and turns mixed with a bunch of religious overtones and explosive action, stirred with a massive gun.



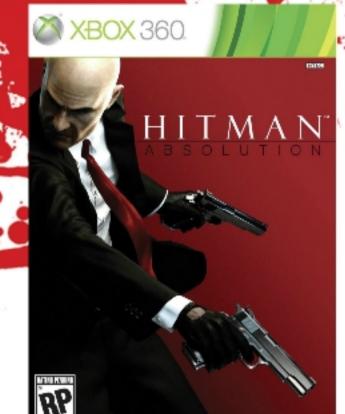
This is, by far, the best story a Halo game has ever told. New players might be put off by how much information is revealed early in the game, but beyond that the plot moves at an excellent clip and has a strong sense of urgency that will keep players pushing into the late hours of the night. The delicate relationship between Cortana and Master Chief serves as the backbone for most of the story's emotional impact, and this helps humanize both characters in a way seldom seen. We won't spoil anything here, but it's safe to say Halo 4's story sets a new standard for the franchise.

As for the gameplay, if a player liked Halo, he or she will like Halo 4. It's amazing how true-to-form this game feels; every gun has the correct weight and function. New weapons fit nicely into the rotation, and the series' precise-but-fun control scheme returns. Honestly, it's hard to believe this game was built by a

completely different team considering how adherently it sticks to the original games' formula. Playing Halo 4 recaptures the feeling of playing the original Halo: Combat Evolved, but adds new elements and introduces challenges that never detract from the experience. Everything just works.

Overall, Halo 4 is an excellent game. Multiplayer is packed with robust game options, new modes and tons of unlocks and reasons to keep playing. Single player tells the best campaign story we've seen in a shooter in a very long time. Plus, it's Halo—all the polish, intensity and excitement players have come to expect from the name are here in force. Halo 4 is, without a doubt, a must-buy.





HITMAN[™] ABSOLUTION



Published by: Square Enix

Genre: Action MSRP: \$59.99 Rating: M for Mature

Available On: XBOX 360, PS3, PC

It's been six long years since we last checked in on Agent 47. 2006's Hitman: Blood Money was the last time the anti-hero showed up on consoles, and at the time the game was billed as one of the most innovative and intriguing bits of action-theatre ever concocted. Being one of the Xbox 360's first launches probably didn't hurt, either.



Now, with Hitman: Absolution, Io Interactive is looking to bring its classic franchise back into a world forever changed by Call of Duties, Battlefields and Mass Effects. Can Hitman rise to the occasion, or is it a relic of gaming's past?

It's hard to say. Absolution definitely packs a punch; fans of the franchise will immediately notice that the game makes a much bigger deal out of crazy action sequences and intricate set pieces. The game seems bigger but feels smaller—sequences are split into tight chunks that spread out over a large overall scale. Somehow through these changes, Absolution sticks close to the original Hitman roots, which have always been built on slightly open gameplay that gives players more than one option for completing a given task.



The one curious change in Absolution is the introduction of pure mechanic sequences. While older iterations of the franchise were content to let players do the figuring out, Absolution sacrifices this in some places for the sake of excitement. You'll find a few dedicated combat or stealth scenarios, which while well executed, make the game feel like more of an Uncharted or Max Payne than a Hitman. It's not a huge deal, but diehard fans may find it jarring. Hitman has always been about player agency, and Absolution may fall just shy of its predecessors in this area.

New gameplay features have been added that either add to or take away from the Hitman experience, depending on your point of view. The new Instinct Mode is similar to advanced vision options found in Assassin's Creed, Arkham Asylum and Dishonored, and helps you identify important items or enemies in a room before you enter it. There's also a freeze-fire mechanic that gives you the ability to line up multiple targets at once. Both add layers of control to the game that give players more options, but dramatically change the familiar Hitman formula.

Perhaps most notable is the addition of Contract mode. New to the series, Contracts mode allows players from all over the globe to use existing game resources to build their own custom assignments and share them with the Hitman community. But you don't just set the scenario up in an editor or with scripts—you play it out yourself to set the rules for completion. It's a cool idea that will likely live long past the game's main story mode, assuming players find a flexible enough space in which to create.

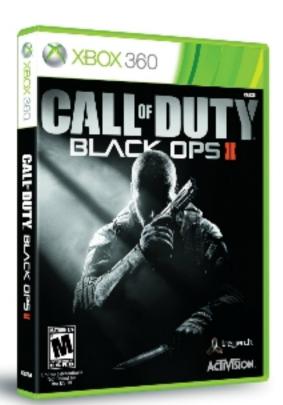
Hitman Absolution, from what we've seen, is very good, but may not stand up as well when compared directly to preceding Hitman games. It's a newer, sleeker and more streamlined version of Hitman, one that will capture the minds of a broader audience at the cost of some hardcore fans.

That being said, Hitman: Absolution is a promising alternative to the wave of AAA blockbusters crashing through retailers as Christmas approaches. If you're tired of first-person shooters and billion-dollar advertising, Hitman: Absolution may be just the game you need.

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KANDY VIDEO GAME SPOTLIGHT



CALL DUTY



Published by: Activision Genre: First-Person Shooter

MSRP: \$59.99 Rating: M for Mature

Available On: XBOX 360, PS3, PC

The year is 2025. The world's military, empowered by advances in technology, is run almost entirely by computers. Drones protect the airspace and unmanned tanks handle ground warfare. It is in this future, which isn't too far off from our real-life present, that Call of Duty: Black Ops II takes place.

Events in this game, as with most Call of Duty games, revolve around one insane man's lust for destruction. Raul Menendez, a Nicaraguan terrorist, seizes control of the world's automated armories and turns them against themselves, plunging nations across the globe into chaos and despair. He must be stopped at any cost, and this is largely the mission with which you'll find yourself when you fire up Black Ops II's single-player campaign.

All of the normal Call of Duty trends are here: linear paths, thousands of generic bad guys, over-the-top dialogue and ridiculously expensive-looking set pieces. But everything, from combat to cinematics, is done bigger and better than ever before. Black Op II offers, without a doubt, one of the most cohesive and engaging single player stories ever seen in the franchise. You're still running down corridors shooting bad guys, but this time around you'll know why you're doing it and why it's important.

Single player also receives a nice boost through the addition of Strike Force segments, which actually affect the way the story plays out and the ending you receive. What's most interesting is that if you fail a Strike Force mission, it gets recorded as a loss and you move on—no second chances. This should give the game a nice amount of replay value as players go back through each Strike Force mission attempting to do things as perfectly as possible, and the promise of different endings is something we can't recall seeing in any previous Call of Duty game.

But hey, we're not stupid — we know that the solo campaign is just a tiny percentage of why people actually purchase Call of Duty. CoD is the multiplayer powerhouse, of course, and a misstep in this arena could doom Black Ops II to the discount bin. So how does multiplayer in Black Ops II compare to previous hits like Black Ops and Modern Warfare 3?

Like the campaign, it's bigger, faster and better.

Black Ops II features plenty of the intense, close-quarters action you've come to expect from Call of Duty. However, there are quite a few big changes that should shake things up for the better. There are no longer pre-ascribed class perks or loadouts; players can choose openly from a list of perks and weapons much in the way an MMORPG allows one to balance out a character's stats. You can go high perks, low weapons or skip the perks and equip yourself with an arsenal. It's more freedom than the game has ever offered, and

it will be interesting to see how the balance of various specs plays out.

There is also a nice broad spectrum of maps, from tight camper's paradises to wide-open sniper's havens. And with plenty of DLC planned for the future and free Elite support, multiplayer fanatics should never find themselves short of activities.

In the end, if you like Call of Duty games, you're going to like Black Ops II. It's not gaming's next revolution and it's not a cinematic tour-de-force, but it is a solidly made game that may just be the best in the franchise.

What else would you expect from Treyarch and Co.?



ASSASSIN'S CREEDIII

Published by: Ubisoft Genre: Action MSRP: \$59.99 Rating: M for Mature

Available On: PlayStation 3, XBOX 360, PC

The year is 1776. American colonists, tired of the rule of the British and a lack of representation in Parliament, are fed up. It's time for a revolution—one that would birth the most powerful nation in the world. It is in this world that you'll find yourself as you fire up Assassin's Creed III, and as the game's new hero Connor you'll do your part to secure American freedom and defeat anti-colonial conspiracies.

At least, that's the idea. Assassin's Creed III is a vast game with tons of side-quests, mini-games and sub-features. And with an intro sequence that lasts hours, not minutes, you may find yourself wondering when exactly you'll be getting to this revolution everyone's been talking so much about. Make no mistake: Assassin's Creed III begins at a slow burn and takes quite a while to actually get going.

Once you're through the initial moments, however, you'll find one of the most finely-tuned Assassin's Creed experiences ever created. This fine-tuning is, in of itself, both a positive and negative. The game shines with polish, slick controls and beautiful visuals, but its commitment to telling an epic story tends to railroad you down a specific path toward a specific goal. It doesn't feel as open as the games that preceded it, and some Assassin's Creed fanatics may find this disarming. It's pretty much point A to point B all the way through.

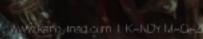
However, if you're willing to kick back and enjoy the story, you'll find an incredible, epic tale with plenty of opportunities to run, jump and stab your way to victory. Connor, the half-English half- Native American hero, isn't quite as compelling as Ezio, but still possesses an interesting backstory, fiery motivation and a personality players can relate to. Plus, there's a wide grouping of new moves, new weapons and new features that should keep you busy even once you've completed the game's main quest. Combat in this game is the best it's ever been, as is free-running.

Beyond the powerful story, highlights of this Assassin's Creed entry include managing your homestead, hunting wildlife for resources and simply wandering around exploring the world of the colonial United States. There's also finally the end of the Desmond narrative that began in the original game, though diehards should be warned that whatever fantastical scenario you've invented for Desmond leaping around modern New York with total freedom simply doesn't materialize.

Essentially, Assassin's Creed III has moved the franchise into uncharted territory:

Complete a couple of actions, enjoy a massive set piece, then repeat. Fans of this type of gaming will find plenty to enjoy, while lovers of Assassin's Creed II's open-world, vibrant interpretation of Renaissance Italy may end up disappointed. Still, this is an Assassin's Creed game—and a good one at that. If you liked the others, you'll like this, and it's hard to find a title that's closer to a sure thing.







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Q&A

What do you find Sexy?

I love a guy that cares about his appearance, dresses well! Confident & humorous and a hot body ... der!

What would you say is your best feature?

I always get told i have a nice smile but I can't go past my lovely lumps ;)

What's your favorite feature on a guy?

A sexy body and and a great

What's the one thing a guy can do that will make you weak in the knees?

I love surprises!!!!!!

What's the wildest thing you have ever done?

I'm always adding things to this list ... sex on a plane!?

Tell us something quirky about yourself that we might not know.

I have a shocking habit of sucking my thumb ... haha!!

Anything you simply can't live without?

My french bulldog, franky she's my world.

Where else can we find you online?

You can find me on Instagram
@lauraspiller as well as at my
personal website:
www.lauraspiller.com























Kandy Girl Ingredients

Name: Siobhan McNamara Hometown: Pacific Grove, CA

Age: 21 Weight: 105 LBS Height: 56" Hair: Blonde Eyes: Blue

Turn Ons: Strong, funny, smart, fun

Turn Offs: Dumb, boring

Describe your ideal Guy: Someone who is goal oriented but also likes to have a good time. He has to be funny and smart, and there has to be chemistry, both physically and mentally.

Favorite Feature on a Guy: Strong arms

What does a guy have to do to spark your interest: A sense of humor

Describe the best date you've ever had: A cruise through the Croatian Islands

What is one piece of advice that would be valuable to a guy when approaching a woman: Don't come on too strong, just be yourself because a woman can sense it when you are trying too hard

Any guilty pleasures: Soft pretzels

Your favorite pieces of clothing: I have so many favorites! I did just get a very cute tan leather jacket from Guess

Where else can we find you online: Twitter, Facebook, Website: You can find me on Twitter Chissiobhanmarie - Modelmayhem.com/ siobhanmarie and at facebook.com/ siobhan.mcnamara.986

Anything you'd like to promote that you have coming up:

I just shot a spread in FHM Turkey magazine that comes out later this month. I also just shot for West Coast Leather for their fall collection



"Tell Us Girls, In This Day and Age, is Chivaly Dead or Alive and Well?"





























